

# Network Interface Appendix

# Anybus<sup>®</sup> CompactCom PROFINET IO

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# Important User Information

This document is intended to provide a good understanding of the functionality offered by PROFINET IO. The document only describes the features that are specific to the Anybus CompactCom PROFINET IO. For general information regarding the Anybus CompactCom, consult the Anybus CompactCom design guides.

The reader of this document is expected to be familiar with high level software design, and communication systems in general. The use of advanced PROFINET IO-specific functionality may require in-depth knowledge in PROFINET IO networking internals and/or information from the official PROFINET IO specifications. In such cases, the people responsible for the implementation of this product should either obtain the PROFINET IO specification to gain sufficient knowledge or limit their implementation in such a way that this is not necessary.

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<b>Warning:</b>	This is a class A product. in a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.
<b>ESD Note:</b>	This product contains ESD (Electrostatic Discharge) sensitive parts that may be damaged if ESD control procedures are not followed. Static control precautions are required when handling the product. Failure to observe this may cause damage to the product.

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# Appendix I Copyright Notices

## P. About This Document

For more information, documentation etc., please visit the HMS website, ‘[www.anybus.com](http://www.anybus.com)’.

### P.1 Related Documents

Document	Author
Anybus-CompactCom Software Design Guide	HMS
Anybus-CompactCom Hardware Design Guide	HMS
Anybus-CompactCom Software Driver User Guide	HMS
Guideline Information & Maintenance Functions	PROFIBUS Nutzerorganisation e.V. (PNO)
PROFINET Installation Guideline for Cabling and Assembly, order no. 8.072. Available for download at <a href="http://www.PROFINET.com">www.PROFINET.com</a> .	PROFIBUS Nutzerorganisation e.V. (PNO)

### P.2 Document History

#### Summary of Recent Changes (2.12 ... 2.13)

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Added information about the Network Configuration web interface	26

#### Revision List

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1.02	2007-12-12	PeP	3, 4, 9, D	Minor update
1.03	2008-04-17	PeP	3, 4, 10, 9, B	Minor update
1.04	2008-10-28	HeS	4, 8, 9	Minor update
1.05	2009-12-01	KeL	1, 3, 7, 8, 9, 10	Minor updates
2.00	2010-05-05	KeL	All	Change of concept, minor updates
2.01	2011-02-10	KeL	P,	Minor updates
2.10	2011-05-20	KeL	P, H	Updated contact info, added appendix on certification
2.11	2011-05-25	KeL	H	Minor changes
2.12	2011-06-16	KeL	2	Minor change
2.13	2011-08-08	KaD	7	Minor addition and updates. Misc corrections



## P.3 Conventions & Terminology

The following conventions are used throughout this manual:

- Numbered lists provide sequential steps
- Bulleted lists provide information, not procedural steps
- The terms 'Anybus' or 'module' refers to the Anybus-CompactCom module.
- The terms 'host' or 'host application' refers to the device that hosts the Anybus module.
- Hexadecimal values are written in the format NNNNh or 0xNNNN, where NNNN is the hexadecimal value.
- The term 'byte' always refers to 8 bits of data.

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# 1. About the Anybus-CompactCom PROFINET IO

## 1.1 General Information

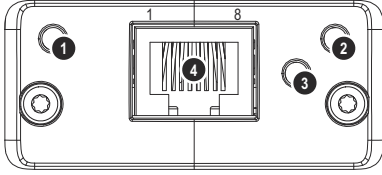
The Anybus-CompactCom PROFINET IO communication module provides instant PROFINET Real Time connectivity via the patented Anybus-CompactCom host interface. Any device that supports this standard can take advantage of the features provided by the module, allowing seamless network integration regardless of network type.

This product conforms to all aspects of the host interface for Active modules defined in the Anybus-CompactCom Hardware- and Software Design Guides, making it fully interchangeable with any other device following that specification. Generally, no additional network related software support is needed, however in order to take advantage of advanced network specific functionality, a certain degree of dedicated software support may be necessary.

## 1.2 Features

- Galvanically isolated bus electronics
- PROFINET IO communication
- Up to two APIs (including API 0)
- Up to 64 modules, 8 submodules each (up to 128 submodules in total)
- Up to 32767 ADIs
- Up to 256 bytes of Real Time I/O
- Generic and PROFINET-specific diagnostic support
- FTP server
- Email client
- Server Side Include (SSI) functionality
- Device identity customization
- Generic GSD-file provided by HMS

## 1.3 Front View

#	Item	
1	Network Status LED	
2	Module Status LED	
3	Link/Activity LED	
4	Ethernet Interface	

### Network Status LED

**Note:** A test sequence is performed on this LED during startup.

LED State	Description	Comments
Off	Offline	- No power - No connection with IO Controller
Green	Online (RUN)	- Connection with IO Controller established - IO Controller in RUN state
Green, flashing	Online (STOP)	- Connection with IO Controller established - IO Controller in STOP state

### Module Status LED

**Note:** A test sequence is performed on this LED during startup.

LED State	Description	Comments
Off	Not Initialized	No power - <i>or</i> - Module in 'SETUP' or 'NW_INIT' state
Green	Normal Operation	Module has shifted from the 'NW_INIT' state
Green, 1 flash	Diagnostic Event(s)	Diagnostic event(s) present
Green, 2 flashes	Blink	Used by engineering tools to identify the node on the network
Red	Exception Error	Module in state 'EXCEPTION'
Red, 1 flash	Configuration Error	Expected Identification differs from Real Identification
Red, 2 flashes	IP Address Error	IP address not set
Red, 3 flashes	Station Name Error	Station Name not set
Red, 4 flashes	Internal Error	Module has encountered a major internal error

### LINK/Activity LED

LED State	Description	Comments
Off	No Link	No link, no communication present
Green	Link	Ethernet link established, no communication present
Green, flickering	Activity	Ethernet link established, communication present

### Ethernet Interface

The ethernet interface operates at 100Mbit, full duplex, with auto-negotiation enabled as default.

#### IMPORTANT:

*For information on how to connect the PROFINET cable, see "Protective Earth (PE) Requirements" on page 150.*

## 2. Tutorial

### 2.1 Introduction

This chapter is a complement to the Anybus CompactCom Implementation Tutorial. The ABCC tutorial describes and explains a simple example of an implementation with Anybus CompactCom. This chapter includes network specific settings that are needed for a host application to be up and running and possible to certify for use on PROFINET IO networks.

### 2.2 Fieldbus Conformance Notes

- When using the default settings of all parameters, the module is pre-certified for network compliance. However, any parameter changes which require deviations from the standard GSD-file supplied by HMS will require re-certification. For further information, please contact HMS.
- The application must support Factory Default Reset, see “Network Configuration Object (04h)” on page 55.
- Attributes 3-6 and 15-19 in the Network Configuration Object should not be set by the application during initialization. These attributes are normally set by the network.

### 2.3 Certification

The following steps are necessary to perform to obtain a certification:

#### 1. Change Vendor ID:

If you have obtained a unique Vendor ID from PNO (PROFIBUS Nutzerorganisation e.V.), replace the HMS Vendor ID with this. This is done by implementing the PROFINET IO object (F6h), instance 1, attribute 2, and returning the Vendor ID when receiving a Get\_Attribute request.

#### 2. Change Device ID:

Replace the HMS Device ID in the PROFINET IO object (F6h) with a Device ID of your own. Each product from a vendor must have a unique Device ID. Implement the PROFINET IO object (F6h), instance 1, attribute 1, and return the Device ID when receiving a Get\_Attribute request.

#### 3. Change Attributes Station Type, I&M Order ID and System Description (recommended):

If you change the identity of the module, please replace the Station Type (attr. 3), the I&M Order ID (attr. 8), and the System Description (attr. 19) in the PROFINET IO object (F6h), instance 1. Implement the PROFINET IO object (F6h), instance 1, attributes 3, 8, and 19. Return the Station Type, the I&M Order ID and the System Description when receiving a Get\_Attribute request.

#### 4. Change I&M Revision (optional):

To show the customer specific I&M Hardware and Software revisions, change PROFINET IO object (F6h), Instance 1, Attributes 10 and 11. Implement the PROFINET IO object (F6h), instance 1, attributes 10 and 11. Return the I&M Hardware and Software revisions when receiving a Get\_Attribute request.

**5. Modify the GSD-file:**

Modify the PROFINET ABCC GSD file so that it corresponds to the changes made above.

**6. Setting MAC-address (optional):**

Set MAC-addresses in Ethernet Host Object (F9h), instance 1, attributes 1 and 9.

For more information and instructions on certification, see “Conformance Test Guide” on page 154.

## 3. Basic Operation

### 3.1 General Information

#### 3.1.1 Software Requirements

Generally, no additional network support code needs to be written to support the Anybus-Compact-Com PROFINET IO, however due to the nature of the PROFINET networking system certain things must be taken into account:

- Up to 32767 ADIs can be represented on PROFINET.
- ADI names, types and similar attributes cannot be accessed via PROFINET. They are however represented on the network through the built in web server.
- Up to 5 diagnostic instances can be created by the host application. An additional 6th instance may be created in event of a major fault.
- For conformance reasons, the host application must implement support for network reset type 02h (Power-on + Factory Default) in the Application Object (FFh).
- PROFINET in itself does not impose any particular timing demands when it comes to acyclic requests (i.e. requests towards instances in the Application Data Object), however it is generally recommended to process and respond to such requests within a reasonable time period (exactly what this means in practice depends on the implementation and the actual installation).
- The order in which ADIs are mapped to Process Data is significant and must be replicated in the IO Controller when setting up the network communication (i.e. modules must be set up in the same order, size and direction, as the mapped ADIs). If not taken into account, the network connection establishment will fail and no communication will take place.
- For technical reasons, the module will not shift from NW\_INIT to WAIT\_PROCESS unless there is a physical connection to a network (i.e. link sensed).
- The use of advanced PROFINET-specific functionality may require in-depth knowledge in PROFINET networking internals and/or information from the official PROFINET specification. In such cases, the people responsible for the implementation of this product is expected either to obtain these specifications to gain sufficient knowledge or limit their implementation in such a way that this is not necessary.

See also...

- “Application Data Instances (ADIs)” on page 10
- “Diagnostic Object (02h)” on page 50 (Anybus Module Object)
- Anybus-CompactCom Software Design Guide, ‘Application Data Object (FEh)’

#### 3.1.2 Electronic Data Sheet (GSD)

On PROFINET, the characteristics of a device is stored in an XML data file. This file, referred to as the ‘GSD’-file, is used by PROFINET engineering tools when setting up the network configuration. HMS provides a generic GSD-file, which corresponds to the default settings in the module. However, due to the flexible nature of the Anybus-CompactCom concept, it is possible to alter the behaviour of the product in a way that invalidates the generic GSD-file.

See also...

- “Front View” on page 5

## 3.2 Network Identity

By default, the module identifies itself as a generic Anybus implementation as follows:

<b>Device ID</b>	0007h (Anybus-CompactCom PROFINET IO)
<b>Vendor ID</b>	010Ch (HMS Industrial Networks)
<b>Station Type</b>	'ABCC-PRT'

It is possible to customize the identity information so that the Anybus module appears as a vendor specific implementation rather than a generic Anybus product. Note however that this invalidates the standard GSD-file and thus re-certification of the product is necessary.

See also...

- “Identification & Maintenance (I&M)” on page 18
- “PROFINET IO Object (F6h)” on page 117

## 3.3 Communication Settings

Network related communication settings are grouped in the Network Configuration Object (04h). In case of the Anybus-CompactCom PROFINET IO these settings are normally performed from the network and include...

- **Ethernet Interface Settings**  
The module is locked to 100Mbit full duplex operation as required by PROFINET.
- **TCP/IP Settings**  
These settings must be set in order for the module to be able to participate on the network.
- **SMTP Account Settings**  
These settings must be set in order for the module to be able to send email messages.
- **PROFINET Station Name**  
The module needs to be assigned a Station Name in order to participate on PROFINET.
- **Misc. Settings Related to IM1... IM4**  
These settings specify the contents for IM1... IM4.

See also...

- “Identification & Maintenance (I&M)” on page 18
- “Web Server” on page 25
- “Network Configuration Object (04h)” on page 55
- “HICP (Anybus IPconfig)” on page 149



## 3.4 Network Data Exchange

### 3.4.1 Application Data Instances (ADIs)

ADIs can be accessed acyclically from the network by means of Record Data read/write services. If addressed through a given API and Index range, the module translates the service into standard object requests towards the Application Data Object. If the host application responds with an error to such a request, that error will be translated to PROFINET standard.

The following parameters affect the addressing of ADIs on PROFINET:

- **Application Process Instance (API)**

API 0 (zero) provides access to data in the Application Data Object, i.e. the ADIs. Acyclic requests towards other APIs will be forwarded to the PROFINET IO Object (F6h) by means of the 'Get\_Record' and 'Set\_Record'-commands.

The remainder of this section assumes API 0 (zero).

- **Slot & subslot**

The Slot and subslot values have no impact on the actual addressing of ADIs, except that the actual Slot and subslot needs to be populated with a module/submodule. This is always true for the DAP (Device Access Point), which occupies Slot #0/subslot #1. Other Slot/subslot values can also be used provided that the implementation populates it with a module/submodule.

- **Index**

There is a 1:1 correlation between ADI and index as long as the index number is less than - or equal to - 7FFFh. Index 0 (zero) is not associated with an ADI and cannot be used.

API	Slot	Subslot	Index	ADI	Comments
0	0	1	0000h	-	(not associated with ADIs)
			0001h	1	Device Access Point (DAP)
			0002h	2	
			...	...	
			7FFFh	32767	
			8000h...FFFFh	-	(not associated with ADIs)
	X (>0)	Y	0000h		Conditional; X and Y must be populated.
			0001h	1	
			0002h	2	
			...	...	
			7FFFh	32767	
			8000h...FFFFh	-	(not associated with ADIs)
>0	-	-	-	-	See 4-15 "Application Process Instances (API)"

See also...

- "Caveats" on page 11
- "Application Process Instances (API)" on page 15
- "PROFINET IO Object (F6h)" on page 117

**IMPORTANT:** If 'Transparent Mode' has been activated for index range 0000... 7FFFh, no requests will be forwarded to the Application Data Object (in such case, this is handled through the PROFINET IO Object).

### 3.4.2 Process Data

Mapping an ADI to Write Process Data results in PROFINET input data, and mapping an ADI to Read Process Data results in PROFINET output data. By default, consistency over an entire ADI can only be achieved as long as the ADI does not contain more than one element of a specific data type, since each element results in one identifier (i.e. 'module').

Optionally, advanced users may define custom modules and submodules in the GSD-file, allowing consistency over ADIs with multiple elements. Note that in such case, the host application must handle the plugging of modules and submodules.

See also...

- "Real Identification (RI)" on page 16
- "Command Details: Plug\_Module" on page 66
- "Command Details: Plug\_Submodule" on page 67
- "Command Details: API\_Add" on page 71

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**IMPORTANT:** *The order in which ADIs are mapped to Process Data is significant and must be replicated in the IO Controller when setting up the network communication (i.e. modules must be set up in the same order, size and direction, as the mapped ADIs). If not taken into account, the network connection establishment will fail and no communication will take place (see "Real Identification (RI)" on page 16).*

### 3.4.3 Caveats

The length parameter in the Record Data request specifies the number of bytes to read/write.

- When reading more data than the actual size of the ADI, the response will only contain the actual ADI data, i.e. no padding on the data is performed by the module.
- When writing to an ADI, the length parameter is not checked by the module, i.e. the host application must respond with an error if the length differs from the actual size of the requested ADI.

See also...

- "Application Process Instances (API)" on page 15

## 3.5 Diagnostics

The standard Diagnostic Object (02h) provides access to basic diagnostic functionality. Major unrecoverable events will cause the module to physically disconnect itself from the network, thus preventing network participation. Other severity levels either produce a Channel Diagnostic entry/alarm or a Generic Diagnostic entry/alarm, depending on the Event Code.

Up to 5 diagnostic instances can be created by the host application. An additional 6th instance may be created in event of a major unrecoverable fault.

See also...

- “Channel Diagnostics & Process Alarms” on page 17
- “Diagnostic Object (02h)” on page 50
- “PROFINET Additional Diagnostic Object (0Fh)” on page 75

## 3.6 Web Interface

The built-in web server can be used to provide rich, dynamic content, by means of SSI scripting. This enables access to information and configuration settings within the file system, as well as through the Anybus-CompactCom object module.

Web server content resides within the FLASH-based file system, which means it can be accessed and customized as needed using a standard FTP-client.

See also...

- “File System” on page 13
- “FTP Server” on page 22
- “Web Server” on page 25
- “Server Side Include (SSI)” on page 30

## 3.7 Email Client

The built-in email client enables the host application to send email messages stored in the file system, or defined directly within the SMTP Client Object (09h). Messages are scanned for SSI content, which means it's possible to embed dynamic information from the file system or from the Anybus-CompactCom object model.

See also...

- “File System” on page 13
- “E-mail Client” on page 24
- “Server Side Include (SSI)” on page 30
- “SMTP Client Object (09h)” on page 97

## 3.8 File System

### 3.8.1 General Information

The built-in file system hosts 1.18MByte of non-volatile storage, which can be accessed by the HTTP and FTP servers, the email client, and the host application.

The file system uses the following conventions:

- ‘\’ (backslash) is used as a path separator
- A ‘path’ originates from the system root and as such must begin with a ‘\’
- A ‘path’ must not end with a ‘\’
- Names may contain spaces (‘ ’) but must not begin or end with one.
- Names must not contain one of the following characters: ‘\ / : \* ? “ < > |’
- Names cannot be longer than 48 characters
- A path cannot be longer than 255 characters (filename included)

See also...

- “FTP Server” on page 22
- “Web Server” on page 25
- “E-mail Client” on page 24
- “Server Side Include (SSI)” on page 30
- “File System Interface Object (0Ah)” on page 102

---

**IMPORTANT:** *The file system is located in flash memory. Due to technical reasons, each flash segment can be erased approximately 100000 times before failure, making it unsuitable for random access storage.*

*The following operations will erase one or more flash segments:*

- *Deleting, moving or renaming a file or directory*
- *Writing or appending data to an existing file*
- *Formatting the file system*

### 3.8.2 System Files

The file system contains a set of files used for system configuration. These files, known as “system files”, are regular ASCII files which can be altered using a standard text editor (such as the Notepad in Microsoft Windows™). The format of these files are, with some exceptions, based on the concept of ‘keys’, where each

‘key’ can be assigned a value, see below.

Example:

```
[Key1]
value of Key1

[Key2]
value of Key2
```

## 4. PROFINET IO Implementation Details

### 4.1 General Information

This chapter covers PROFINET-specific details in the Anybus implementation. Note that the use of such functionality may require in-depth knowledge in PROFINET networking internals and/or information from the official PROFINET specification. In such cases, the people responsible for the implementation of this product is expected either to obtain these specifications to gain sufficient knowledge or limit their implementation in such a way that this is not necessary.

Implementation overview:

- **Conformance Class**  
The Anybus module complies to conformance class A.
- **Performance Characteristics**
  - 100Mbps, full duplex, with auto-negotiation enabled as default
  - Real Time (RT) communication, 2ms cycle time
- **Device Model**
  - One IO Device instance
  - Each IO Device instance includes one or more Application Processes referenced by its' identifier (API). API 0 (zero) is implemented by default, additional APIs may be implemented by the host application.
  - Each API implements one or more slots
  - Each Slot implements one or more sub-slots
  - Each sub-slot may implement one or more Channels
- **Slots & Subslots**  
Up to 64 slots, with up to 8 subslots per slot (up to 128 subslots in total).
- **IO Data**  
Up to 256 bytes of IO Data in each direction.

---

**IMPORTANT:** *The flexible nature of the Anybus-CompactCom concept allows the behaviour of this product to be altered in ways which deviate from the standard GSD-file. In such cases, a custom GSD-file must be created, and re-certification of the product is necessary.*

See also...

- “Front View” on page 5
- “Electronic Data Sheet (GSD)” on page 8

## 4.2 Application Process Instances (API)

As mentioned previously, acyclic requests towards API #0 are forwarded to the Application Data Object. Acyclic requests towards other APIs are forwarded to the PROFINET IO Object (F6h) by means of the 'Get\_Record'- and 'Set\_Record'-commands.

Cyclic data exchange is by default carried out through API #0 (i.e. the Anybus associates modules and submodules with API #0). To allow specific profiles to be supported, it is possible to add custom APIs (during the 'SETUP'-state) using the PROFINET-specific command 'API\_Add'. Note that in such case, the host application must handle the plugging of modules and submodules (see 4-16 "Real Identification (RI)")

Note that APIs cannot be chosen arbitrarily, since API numbers are associated with specific profile implementations.

See also...

- "Real Identification (RI)" on page 16
- "Command Details: Get\_Record" on page 121
- "Command Details: Set\_Record" on page 123
- "Network PROFINET IO Object (0Eh)" on page 64 ("Command Details: API\_Add" on page 71)

## 4.3 Application Relationships (AR)

On PROFINET, a connection between an IO Controller/Supervisor and an I/O device (in this case the Anybus) is called 'Application Relationship' (AR). The Anybus supports multiple simultaneous Application Relationships, allowing multiple IO Supervisors to access its data and functions.

The host implementation can either ignore this functionality altogether, in which case the Anybus module will handle it automatically, or integrate the establishment and handling of Application Relationships into the host firmware.

Application Relationships are managed through the following functions:

- AR\_Check\_Ind (see "Command Details: AR\_Check\_Ind" on page 129)
- AR\_Info\_Ind (see "Command Details: AR\_Info\_Ind" on page 131)
- AR\_Offline\_Ind (see "Command Details: AR\_Offline\_Ind" on page 134)
- AR\_Abort\_Ind (see "Command Details: AR\_Abort\_Ind" on page 135)
- AR\_Abort (see "Command Details: AR\_Abort" on page 73)

In addition, the following commands are tagged with an AR handle, allowing the host application to keep track of requests associated with individual Application Relationships:

- Get\_Record (see "Command Details: Get\_Record" on page 121)
- Set\_Record (see "Command Details: Set\_Record" on page 123)
- Cfg\_Mismatch\_Ind (see "Command Details: Cfg\_Mismatch\_Ind" on page 130)
- End\_Of\_Prm\_Ind (see "Command Details: End\_Of\_Prm\_Ind" on page 133)
- Appl\_State\_Ready (see "Command Details: Appl\_State\_Ready" on page 72)

## 4.4 Real Identification (RI)

### 4.4.1 General Information

During establishment of an IO Connection towards the Anybus module, the configuration derived from the IO Controller (i.e. the 'Expected Identification') and the actual configuration in the Anybus module (i.e. the 'Real Identification' or RI) is compared.

- **Default Configuration**

By default (i.e. if the application doesn't issue `API_Add`, `Plug_Module`, `Plug_Submodule`), the Anybus handles the plugging of modules and submodules automatically in accordance with the mapped Process Data as follows:

- A DAP is plugged into Slot 0 (zero)
- Modules are added in consecutive order (based on the order of the mapping commands)
- Single-element ADIs results in one module being added
- Multiple-element ADIs results in an equal number of modules being added
- One sub-module per module
- All modules belong to API 0 (zero)

Example:

ADI #	Type	Order No.	Resulting Real Identification
-	-	-	Module 000000011h, Submodule 00000000h added to Slot 0 (DAP with PDEV). Note that physical submodules are not displayed.
6	SINT16	1	Module 000000003h, Submodule 00000000h added to Slot 1, Subslot 1
3	UINT8	2	Module 000000002h, Submodule 00000000h added to Slot 1, Subslot 1
9	SINT32	3	Module 000000004h, Submodule 00000000h added to Slot 1, Subslot 1

- **Custom Configuration (Advanced Users Only)**

Optionally, it is possible to override the default configuration during the 'SETUP'-state by means of the PROFINET-specific commands '`API_Add`', '`Plug_Module`' and '`Plug_Submodule`'. This way, the host application can define exactly how ADIs are represented on PROFINET by defining custom modules and submodules. Note however that this also requires the use of a custom GSD-file containing the corresponding modules and submodules.

See also...

- "Application Process Instances (API)" on page 15
- "Command Details: `Plug_Module`" on page 66
- "Command Details: `Plug_Submodule`" on page 67
- "Command Details: `API_Add`" on page 71
- "Flowchart - Establishment of Real Identification (RI)" on page 148

## 4.4.2 Configuration Mismatch

In case of a mismatch, the Anybus notifies the IO Controller about this through the ‘module diff block’ in the service response, and issues ‘Cfg\_Mismatch\_Ind’ to inform the host application of each offending block.

The Anybus will unconditionally reject a configuration mismatch for any slot/subslot (i.e. the module will not shift to the ‘PROCESS ACTIVE’-state in case of a mismatch). However the host application can adapt to the Expected Identification in one of the following ways:

- Restart the Anybus module and adjust the configuration to match the Expected Identification that was handed over to the application through the ‘Cfg\_Mismatch\_Ind’-command
- Adjust the configuration at a later stage (preferable between the commands ‘End\_Of\_Prm\_Ind’ and ‘Appl\_State\_Ready’ by removing the offending modules/submodules and inserting new ones to match the Expected Identification.

See also...

- “Command Details: Cfg\_Mismatch\_Ind” on page 130
- “Command Details: End\_Of\_Prm\_Ind” on page 133
- “Command Details: Appl\_State\_Ready” on page 72
- “Flowchart - Establishment of Real Identification (RI)” on page 148

## 4.5 Channel Diagnostics & Process Alarms

PROFINET IO uses Alarms when informing the IO Controller of diagnostic entries. In the Anybus implementation, it is possible for the application to create diagnostic entries by means of either the Diagnostic Object (02h) or the PROFINET Additional Diagnostic Object (0Fh). The former only provides rudimentary diagnostic support, while the latter can create detailed Channel Diagnostics as well as Process Alarms.

Instances are created in a fashion similar to that of the standard Diagnostic Object (02h), and can be tagged with a source API, slot- and subslot number, channel number, and channel type. Each instance corresponds to a Channel Diagnostic entry, and can be removed at a later stage using the ‘delete’-command.

Process Alarms are created by means of the object-specific ‘Process\_Alarm’-command. Each alarm will be tagged with a source API, slot and subslot number, a structure specifying the nature of the alarm, and data associated with the alarm. Note however that issuing this command does not result in an instance being created, and consequently no ‘delete’-command can be used to remove it.

See also...

- “Diagnostics” on page 12
- “Diagnostic Object (02h)” on page 50
- “PROFINET Additional Diagnostic Object (0Fh)” on page 75
- “Command Details: Process\_Alarm” on page 78

---

**IMPORTANT:** *Users are expected to be familiar with the concepts used for this functionality, or resort to using the functionality provided through the standard Diagnostic Object (02h).*



## 4.6 Identification & Maintenance (I&M)

### 4.6.1 General Information

Identification & Maintenance (I&M) provides a standard way of gathering information about an I/O device. The I&M information can be accessed by the IO Controller by means of acyclic Record Data Read/Write services.

By default, the Anybus module implements support for I&M0 as follows:

Default I&M0 Information:

<b>IM Manufacturer ID</b>	010Ch (HMS Industrial Networks)
<b>IM Order ID</b>	'ABCC-PRT'
<b>IM Serial Number</b>	(unique serial number, set during manufacturing)
<b>IM Hardware Revision</b>	(Anybus hardware revision ID, set during manufacturing)
<b>IM Software Revision</b>	(Anybus software revision, set during manufacturing)
<b>IM Revision Counter</b>	(Revision counter)
<b>IM Profile ID</b>	F600h (Generic Device)
<b>IM Profile Specific Type</b>	0004h (Communication Module)
<b>IM Version</b>	0101h
<b>IM Supported</b>	0000h (IM0 supported)

Optionally, the host application can customize the information for these I&M entries, or implement the support for the 'Get\_IM\_Record'- and 'Set\_IM\_Record'-commands to support all I&M record for all slots.

See also...

- "PROFINET IO Object (F6h)" on page 117
- "Command Details: Get\_IM\_Record" on page 125
- "Command Details: Set\_IM\_Record" on page 127
- "Network Configuration Object (04h)" on page 55

## 4.6.2 I&M Data Structures

The I&M records uses the following data structures.

Record	Content	Size	Description
I&M0	Manufacturer Id	2 bytes	PROFINET IO Object (F6h), attribute #2 ('Vendor ID/I&M Vendor ID')
	Order Id	20 bytes	PROFINET IO Object (F6h), attribute #8 ('I&M Order ID')
	Serial number	16 bytes	PROFINET IO Object (F6h), attribute #9 ('I&M Serial number')
	Hardware revision	2 bytes	PROFINET IO Object (F6h), attribute #10 ('I&M Hardware revision')
	Software revision	4 bytes	PROFINET IO Object (F6h), attribute #11 ('I&M Software revision')
	Revision counter	2 bytes	PROFINET IO Object (F6h), attribute #12 ('I&M Revision counter')
	Profile Id	2 bytes	PROFINET IO Object (F6h), attribute #13 ('I&M Profile ID')
	Profile specific type	2 bytes	PROFINET IO Object (F6h), attribute #14 ('I&M Profile specific type')
	IM version	2 bytes	PROFINET IO Object (F6h), attribute #15 ('I&M Version')
	IM version	2 bytes	PROFINET IO Object (F6h), attribute #15 ('I&M Version')
I&M1	Tag Function	32 bytes	Network Configuration Object (04h), attribute #16 ('I&M Tag Function')
	Tag Location	22 bytes	Network Configuration Object (04h), attribute #17 ('I&M Tag Location')
I&M2	Installation date	16 bytes	Network Configuration Object (04h), attribute #18 ('I&M Installation Date')
I&M3	Descriptor	54 bytes	Network Configuration Object (04h), attribute #19 ('I&M Descriptor')
I&M4 <sup>a</sup>	Signature	54 bytes	Default: All bytes set to zero (00h)

a. Data of this field must only be accessed from the network by the IO Controller/Supervisor.

See also...

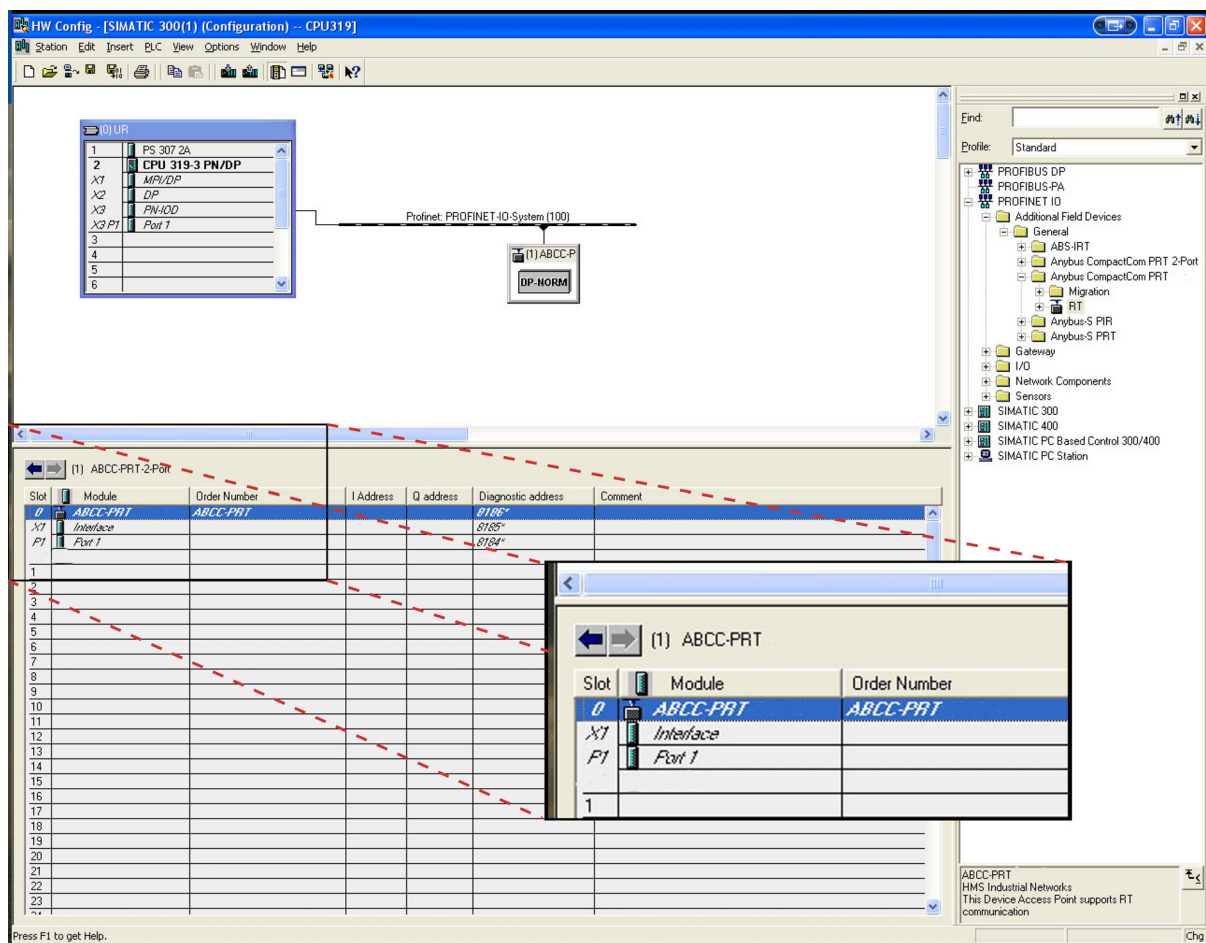
- “PROFINET IO Object (F6h)” on page 117

## 4.7 Fast Start Up

The Fast Start Up<sup>1</sup> (FSU) function enables PROFINET IO devices, connected to the network, to power up quickly. This is useful in for example robot applications, where rapid re-tooling is necessary. This function has to be activated when configuring the ABCC-PRT module. The following shows the procedure when the Siemens tool STEP7 is used for configuration.

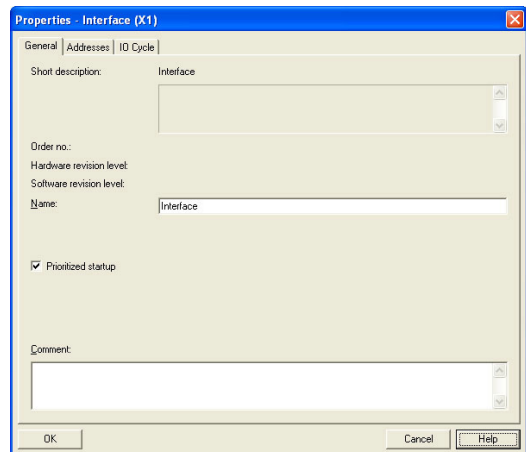
### Activation of Fast Start Up

1. Start the configuration tool. The figure below shows the HW Config window of the STEP7 tool. The enlarged part from the Module column is used when activating Fast Start Up.

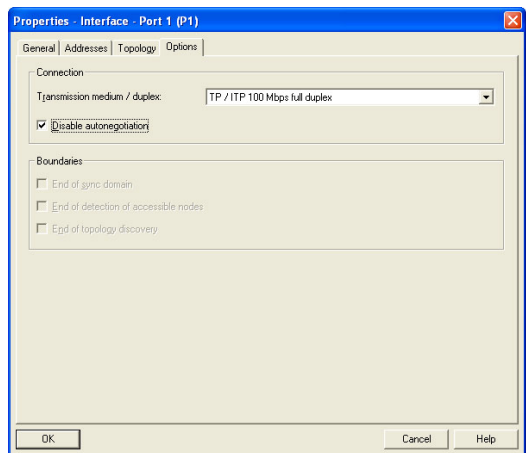


1. The initialization time of the module must be taken into account when determining the total start-up time of the device. The initialization sequence has to be completed before the module is operational on the network and the Fast Start Up function can be used. For more information see the Anybus-CompactCom Software Design Guide (Chapter 6, Initialization and Startup).

2. Double click on “Interface” in the Module column. The window shown to the right will appear. Choose the “General” tab and check the box “Prioritized startup”.



3. Return to the HW Config window. Double click on “Port 1” in the Module column. The window shown to the right will appear. Choose the Options tag. To configure fastest possible startup, choose transmission rate “100 Mbps, full duplex” and check the “Disable auto-negotiation” box.



## 5. FTP Server

### 5.1 General Information

**Category:** extended

The built-in FTP-server makes it easy to manage the file system using a standard FTP client.

By default, the following port numbers are used for FTP communication:

- TCP, port 20 (FTP data port)
- TCP, port 21 (FTP command port)

The FTP server supports up to 8 concurrent connections.

### 5.2 User Accounts

User accounts are stored in the configuration file '`\ftp.cfg`'. This file holds the usernames, passwords, and home directory for all users. Users are not able to access files outside of their home directory.

File Format:

```
User1:Password1:Homedir1
User2:Password2:Homedir2
User3:Password3:Homedir3
```

Optionally, the `UserN:PasswordN`-section can be replaced by a path to a file containing a list of users as follows:

File Format ('`\ftp.cfg`'):

```
User1:Password1:Homedir1
User2:Password2:Homedir2
\path\userlistA:HomedirA
\path\userlistB:HomedirB
```

The files containing the user lists shall have the following format:

File Format:

```
User1:Password1
User2:Password2
User3:Password3
```

**Notes:**

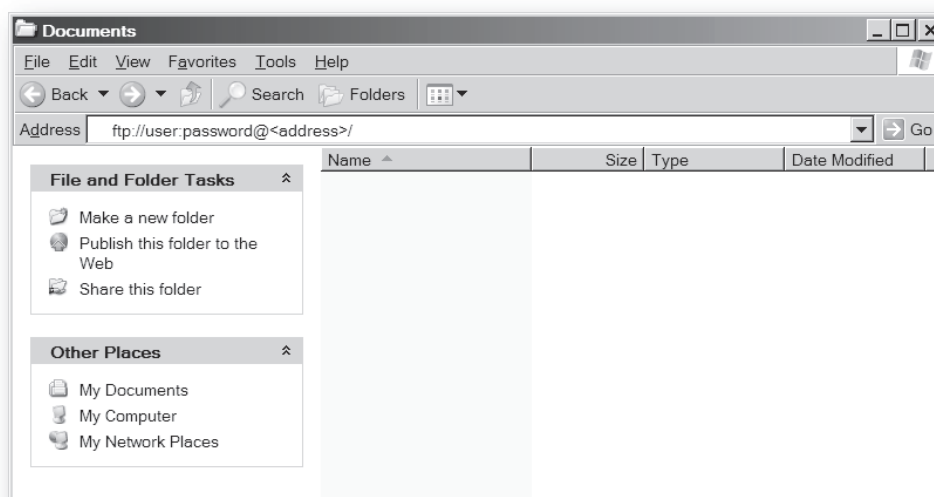
- usernames must not exceed 15 characters in length.
- Passwords must not exceed 15 characters in length.
- usernames and passwords must only contain alphabetic characters and/or numbers.
- If '`\ftp.cfg`' is missing or cannot be interpreted, all username/password combinations will be accepted and the home directory will be the FTP root (i.e. '`\ftp\`').
- The home directory for a user must also exist in the file system if they should be able to log in, just adding the user information to the '`ftp.cfg`' file it is not enough.

- If 'Admin Mode' has been enabled in the Ethernet Object, all username/password combinations will be accepted and the user will have unrestricted access to the file system (i.e. the home directory will be the system root).
- It is strongly recommended to have at least one user with root access ('\') permission. If not, 'Admin Mode' must be enabled each time a system file needs to be altered (including 'ftp.cfg').

## 5.3 Session Example

The Windows Explorer features a built-in FTP client which can easily be used to access the file system as follows:

1. Open the Windows Explorer by right-clicking on the 'Start'-button and selecting 'Explorer'
2. In the address field, type FTP://<user>:<password>@<address>
  - Substitute <address> with the IP address of the Anybus module
  - Substitute <user> with the username
  - Substitute <password> with the password
3. Press enter. The Explorer will now attempt to connect to the Anybus module using the specified settings. If successful, the file system will be displayed in the Explorer window.



## 6. E-mail Client

### 6.1 General Information

**Category:** extended

The built-in e-mail client allows the application to send e-mail messages through an SMTP-server. Messages can either be specified directly in the SMTP Client Object, or retrieved from the file system. The latter may contain SSI, however note that for technical reasons, certain commands cannot be used (specified separately for each SSI command).

The client supports authentication using the 'LOGIN' method. Account settings etc. are stored in the Network Configuration Object.

See also...

- "Network Configuration Object (04h)" on page 67
- "SMTP Client Object (09h)" on page 97

### 6.2 How to Send E-mail Messages

To be able to send e-mail messages, the SMTP-account settings must be specified.

This includes...

- A valid SMTP-server address
- A valid username
- A valid password

To send an e-mail message, perform the following steps:

1. Create a new e-mail instance using the 'Create'-command (03h)
2. Specify the sender, recipient, topic and message body in the e-mail instance
3. Issue the 'Send Instance Email'-command (10h) towards the e-mail instance
4. Optionally, delete the e-mail instance using the 'Delete'-command (04h)

Sending a message based on a file in the file system is achieved using the 'Send Email from File'-command. For a description of the file format, see "Command Details: Send Email From File" on page 100.

## 7. Web Server

### 7.1 General Information

**Category:** extended

The built-in web server provides a flexible environment for end-user interaction and configuration purposes. The powerful combination of SSI and client-side scripting allows access to objects and file system data, enabling the creation of advanced graphical user interfaces.

The web interfaces is stored in the file system, which can be accessed through the FTP server. If necessary, the web server can be completely disabled in the Ethernet Host Object.

The web server supports up to 20 concurrent connections and communicates through port 80.

See also...

- “FTP Server” on page 22
- “Server Side Include (SSI)” on page 30
- “Ethernet Host Object (F9h)” on page 139

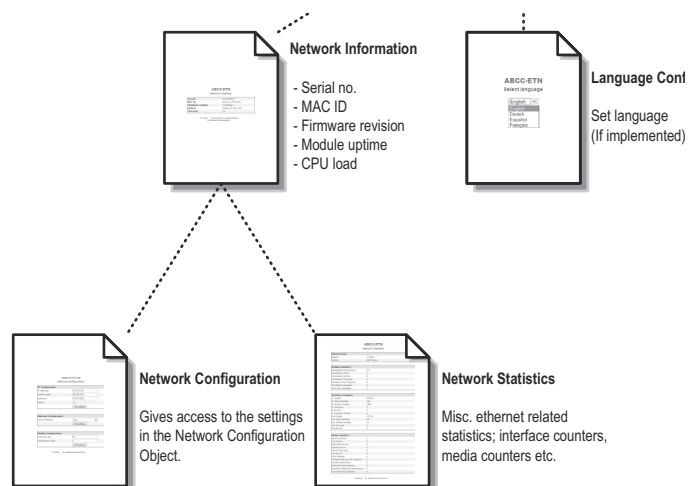
### 7.2 Default Web Pages

The default web interface consists of a set of virtual files; these virtual files may be replaced, but not permanently erased, by placing files with the same name in the same location (i.e. the web root).

The files can be used as-is or called from a customized web environment.

The files are:

```
<WebRoot>\style.css
<WebRoot>\arrow_red.gif
<WebRoot>\index.htm
<WebRoot>\netinfo.htm
<WebRoot>\netconfig.htm
<WebRoot>\netstat.htm
<WebRoot>\parameter.htm
<WebRoot>\language.htm
```



**Note:** If none of these files are used, it is recommended to completely disable the virtual file system altogether in the File System Interface Object.

See also...

- “File System” on page 13
- “File System Interface Object (0Ah)” on page 102



## 7.2.1 Network Configuration

The network configuration page provides an interface for changing TCP/IP and SMTP settings in the Network Configuration Object.

**ABCC-PRT**  
**Network configuration**

IP Configuration	
IP address:	<input type="text" value="10.11.20.152"/>
Subnet mask:	<input type="text" value="255.255.0.0"/>
Gateway:	<input type="text" value="10.11.0.1"/>
DHCP:	<input checked="" type="checkbox"/>
Host name:	<input type="text"/>
Domain name:	<input type="text" value="hms.se"/>
<input type="button" value="Store settings"/>	

SMTP Settings	
SMTP Server:	<input type="text"/>
SMTP User:	<input type="text"/>
SMTP Pswd:	<input type="text"/>
<input type="button" value="Store settings"/>	

► [Main](#) ► [Network interface](#)

The module needs a reset for the changes to take effect.

Available editable settings:

### IP configuration

Name	Description
IP address	The TCP/IP settings of the module
Subnet mask	Default values: 0.0.0.0
Gateway	Value ranges: 0.0.0.0 - 255.255.255.255
DHCP	Checkbox for enabling or disabling DHCP Default value: enabled
Host name	IP address or name Max 64 characters
Domain name	IP address or name Max 48 characters

### 7.2.2 SMTP Settings

Name	Description
SMTP Server	IP address or name Max 64 characters
SMTP User	Max 64 characters
SMTP Pswd	Max 64 characters

## 7.3 Ethernet statistics page

The Ethernet statistics web page contains the following information:

Ethernet Link	Description
Speed:	The current link speed.
Duplex:	The current duplex configuration.
Interface Counters	Description
In Octets:	Received bytes.
In Ucast Packets:	Received unicast packets.
In NUcast packets:	Received non-unicast packets (broadcast and multicast).
In Discards:	Received packets discarded due to no available memory buffers.
In Errors:	Received packets discarded due to reception error.
In Unknown Protos:	Received packets with unsupported protocol type.
Out Octets:	Sent bytes.
Out Ucast packets:	Sent unicast packets.
Out NUcast packets:	Sent non-unicast packets (broadcast and multicast).
Out Discards:	Outgoing packets discarded due to no available memory buffers.
Out Errors:	Transmission errors.
Media Counters	Description
MAC RX Errors:	This counter is incremented for each packet received with errors. This count includes packets which are automatically rejected from the FIFO due to both wire errors and FIFO overruns.
FCS Errors:	This counter is incremented for each packet received with a Frame Check Sequence error (bad CRC).
Alignment Errors:	Packets with a invalid CRC on the last full octet, and an odd number of nibbles have been received (Dribble nibble condition with a bad CRC).
Symbol Errors:	This counter is incremented for each packet received with one or more symbol errors detected.
Frame Too Long:	This counter is incremented for each packet received with greater than the 802.3 standard maximum length of 1518 bytes.
Transmission collisions:	This counter is incremented for each send packet that had a collision during transmission.
Runt Packets:	The size of the received packet was less than 64 bytes (inc. CRC).
Packets received with collision:	The received packet had a collision during reception.
Carrier Sense Lost:	Carrier sense was lost during transmission of a packet.
Deferred transmissions:	Transmission of packet was deferred.
Excessive Deferred transmissions:	The length of deferral during the transmission of the packet was excessive indicating transmission failure. The excessive deferral period is equal to 6144 bytes of data.
Out of Windows Collision:	The MAC encountered an "out of window" collision during the transmission of a packet.

## 7.4 Server Configuration

### 7.4.1 General Information

**Category:** advanced

Basic web server configuration settings are stored in the system file ‘\http.cfg’. This file holds the root directory for the web interface, content types, and a list of file types which shall be scanned for SSI.

*File Format:*

```
[WebRoot]
\web

[FileTypes]
FileType1:ContentType1
FileType2:ContentType2
...
FileTypeN:ContentTypeN

[SSIFileTypes]
FileType1
FileType2
...
FileTypeN
```

#### Web Root Directory

The web server cannot access files outside this directory.

#### Content Types

A list of file extensions and their reported content types.

See also...

- “Default Content Types” on page 29

#### SSI File Types

By default, only files with the extension ‘shtm’ are scanned for SSI. Additional SSI file types can be added here as necessary.

The web root directory determines the location of all files related to the web interface. Files outside of this directory and its sub-directories *cannot* be accessed by the web server.

### 7.4.2 Index Page

The module searches for possible index pages in the following order:

1. <WebRoot>\index.htm
2. <WebRoot>\index.html
3. <WebRoot>\index.shtm
4. <WebRoot>\index.wml

**Note 1:** Substitute <WebRoot> with the web root directory specified in ‘\http.cfg’.

**Note 2:** If no index page is found, the module will default to the virtual index file (if enabled).

See also...

- “Default Web Pages” on page 25

### 7.4.3 Default Content Types

By default, the following content types are recognized by their file extension:

File Extension	Reported Content Type
htm, html, shtm	text/html
gif	image/gif
jpeg, jpg, jpe	image/jpeg
png	image/x-png
js	application/x-javascript
bat, txt, c, h, cpp, hpp	text/plain
zip	application/x-zip-compressed
exe, com	application/octet-stream
wml	text/vnd.wap.wml
wmlc	application/vnd.wap.wmlc
wbmp	image/vnd.wap.wbmp
wmls	text/vnd.wap.wmlscript
wmlsc	application/vnd.wap.wmlscriptc
xml	text/xml
pdf	application/pdf
css	text/css

Content types can be added or redefined by adding them to the server configuration file, see 7-28 “General Information”.

### 7.4.4 Authorization

Directories can be protected from web access by placing a file called ‘web\_accs.cfg’ in the directory to protect. This file shall contain a list of users that are allowed to access the directory and its subdirectories.

File Format:

```

Username1:Password1
Username2:Password2
...
UsernameN:PasswordN

```

• List of approved users.

```

[AuthName]
(message goes here)

```

• Optionally, a login message can be specified by including the key [AuthName]. This message will be displayed by the web browser upon accessing the protected directory.

The list of approved users can optionally be redirected to one or several other files.

Example:

In this example, the list of approved users will be loaded from ‘here.cfg’ and ‘too.cfg’.

```

[File path]
\i\put\some\over\here.cfg
\i\actually\put\some\of\it\here\too.cfg

[AuthName]
Howdy. Password, please.

```

## 8. Server Side Include (SSI)

### 8.1 General Information

**Category:** advanced

Server Side Include functionality, or SSI, allows data from files and objects to be represented on web pages and in e-mail messages.

SSI are special commands embedded within the source document. When the Anybus module encounters such a command, it will execute it, and replace it with the result specified operation (if applicable).

By default, only files with the extension 'shtml' are scanned for SSI.

### 8.2 Include File

This function includes the contents of a file. The content is scanned for SSI.

**Note:** This function cannot be used in e-mail messages.

Syntax:

```
<!--#include file="filename"-->
```

filename-Source file

Default Output:

Scenario	Default Output
Success	(contents of file)

## 8.3 Command Functions

### 8.3.1 General Information

Command functions executes commands and includes the result.

General Syntax:

```
<?--#exec cmd_argument='command'-->
```

command-Command function, see below.

Command Functions:

Command	Valid for Email Messages	Page
GetConfigItem()	Yes	32
SetConfigItem()	No	33
SsiOutput()	Yes	35
DisplayRemoteUser	No	35
ChangeLanguage()	No	36
IncludeFile()	Yes	37
SaveDataToFile()	No	38
printf()	Yes	39
scanf()	No	41

### 8.3.2 GetConfigItem()

This command returns specific information from a file in the file system.

File Format:

The source file must have the following format:

```
[key1]
value1

[key2]
value2
...
[keyN]
valueN
```

Syntax:

```
<?--exec cmd_argument='GetConfigItem("filename", "key" [, "separator"])'-->
```

filename- Source file to read from.  
 key - Source [key] in file.  
 separator- Optional; specifies line separation characters (e.g. "<br>").  
 (default is CRLF).

Default Output:

Scenario	Default Output
Success	<i>(value of specified key)</i>
Authentication Error	"Authentication error "
File open error	"Failed to open file "filename" "
Key not found	"Tag (key) not found "

Example:

The following SSI...

```
<?--exec cmd_argument='GetConfigItem("\fruit.cnf", "Lemon")'-->
```

... in combination with the following file ("fruit.cnf")...

```
[Apple]
Green

[Lemon]
Yellow

[Banana]
Blue
```

... returns the string 'Yellow'.

### 8.3.3 SetConfigItem()

This function stores an HTML-form as a file in the file system.

**Note:** This function cannot be used in e-mail messages.

Syntax:

```
<?--#exec cmd_argument='SetConfigItem("filename" [, Overwrite])'-->
```

**filename-** Destination file. If the specified file does not exist, it will be created (provided that the path is valid).

**Overwrite** -Optional; forces the module to create a new file each time the command is issued. The default behavior is to modify the existing file.

File Format:

Each form object is stored as a [tag], followed by the actual value.

```
[form object name 1]
form object value 1
```

```
[form object name 2]
form object value 2
```

```
[form object name 3]
form object value 3
```

...

```
[form object name N]
form object value N
```

**Note:** Form objects with names starting with underscore ('\_') will not be stored.

Default Output:

Scenario	Default Output
Success	"Configuration stored to " <i>filename</i> " "
Authentication Error	"Authentication error "
File open error	"Failed to open file " <i>filename</i> " "
File write error	"Could not store configuration to " <i>filename</i> " "



**Example:**

The following example demonstrates how to use this function. The resulting page sends a form to itself, which is then evaluated by the SetConfigItem command.

```
<HTML>
<HEAD><TITLE>SetConfigItem Test</TITLE></HEAD>
<BODY>

<?--#exec cmd_argument='SetConfigItem("\food.txt")'-->

<FORM action="test.shtm">
  <P>
    <LABEL for="Name">Name: </LABEL><BR>
    <INPUT type="text" name="Name"><BR><BR>

    <LABEL for="_Age">Age: </LABEL><BR>
    <INPUT type="text" name="_Age"><BR><BR>

    <LABEL for="Food">Food: </LABEL><BR>
    <INPUT type="radio" name="Food" value="Cheese"> Cheese<BR>
    <INPUT type="radio" name="Food" value="Sausage"> Sausage<BR><BR>

    <LABEL for="Drink">Drink: </LABEL><BR>
    <INPUT type="radio" name="Drink" value="Wine"> Wine<BR>
    <INPUT type="radio" name="Drink" value="Beer"> Beer<BR><BR>

    <INPUT type="submit" name="_submit">
    <INPUT type="reset" name="_reset">
  </P>
</FORM>

</BODY>
</HTML>
```

The resulting file ('food.txt') may look somewhat as follows:

```
[Name]
Cliff Barnes

[Food]
Cheese

[Drink]
Beer
```

**Note:** In order for this example to work, the HTML-file must be named 'test.shtm'.

### 8.3.4 SsiOutput()

This command temporarily modifies the SSI output of the following command function.

Syntax:

```
<?--#exec cmd_argument='SsiOutput ("success", "failure")'-->
```

success- String to use in case of success

failure - String to use in case of failure

Default Output:

(this command produces no output on it's own)

Example:

The following example illustrates how to use this command.

```
<?--#exec cmd_argument='SsiOutput ("Parameter stored", "Error")'-->
<?--#exec cmd_argument='SetConfigItem("File.cfg", Overwrite)'-->
```

See also...

- “SSI Output Configuration” on page 47

### 8.3.5 DisplayRemoteUser

This command stores returns the username on an authentication session.

**Note:** This command cannot be used in e-mail messages.

Syntax:

```
<?--#exec cmd_argument='DisplayRemoteUser'-->
```

Default Output:

Scenario	Default Output
Success	(current user)

### 8.3.6 ChangeLanguage()

This command changes the language setting based on an HTML form object.

**Note:** This command cannot be used in e-mail messages.

Syntax:

```
<?--#exec cmd_argument='ChangeLanguage ( "source" )'-->
```

source -Name of form object which contains the new language setting.

The passed value must be a single digit as follows:

Form value	Language
"0"	English
"1"	German
"2"	Spanish
"3"	Italian
"4"	French

Default Output:

Scenario	Default Output
Success	"Language changed"
Error	"Failed to change language "

Example:

The following example demonstrates how to use this function. The resulting page sends a form to itself, which is then evaluated by the ChangeLanguage() command.

```
<HTML>
<HEAD><TITLE>ChangeLanguage Test</TITLE></HEAD>
<BODY>

<?--#exec cmd_argument='ChangeLanguage ("lang")'-->

<FORM action="test.shtm">
  <P>
    <LABEL for="lang">Language (0-4) : </LABEL><BR>
    <INPUT type="text" name="lang"><BR><BR>

    <INPUT type="submit" name="_submit">
  </P>
</FORM>

</BODY>
</HTML>
```

**Note:** In order for this example to work, the HTML-file must be named 'test.shtm'.

### 8.3.7 IncludeFile()

This command includes the content of a file. Note that the content is not scanned for SSI.

Syntax:

```
<?--#exec cmd_argument='IncludeFile("filename" [, separator])'-->
```

filename- Source file

separator- Optional; specifies line separation characters (e.g. "<br>").

Default Output:

Scenario	Default Output
Success	<i>(file contents)</i>
Authentication Error	"Authentication error "
File open error	"Failed to open file "filename" "

Example:

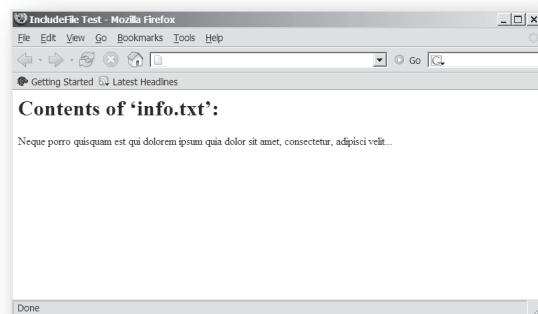
The following example demonstrates how to use this function.

```
<HTML>
<HEAD><TITLE>IncludeFile Test</TITLE></HEAD>
<BODY>
  <H1> Contents of 'info.txt':</H1>
  <P>
    <?--#exec cmd_argument='IncludeFile("info.txt")'-->.
  </P>
</BODY>
</HTML>
```

Contents of 'info.txt':

```
Neque porro quisquam est qui dolorem ipsum quia dolor sit amet,
consectetur, adipisci velit...
```

When viewed in a browser, the resulting page should look somewhat as follows:



See also...

- "Include File" on page 30

### 8.3.8 SaveDataToFile()

This command stores data from an HTML-form as a file in the file system. Content from the different form objects are separated by a blank line (2\*CRLF).

**Note:** This command cannot be used in e-mail messages.

Syntax:

```
<?--#exec cmd_argument='SaveDataToFile("filename" [, "source"],
                                     Overwrite|Append) '-->
```

filename-	Destination file. If the specified file does not exist, it will be created (provided that the path is valid).
source -	Optional; by specifying a form object, only data from that particular form object will be stored. Default behavior is to store data from all form objects except the ones where the name starts with underscore ('_').
Overwrite Append-	Specifies whether to overwrite or append data to existing files.

Default Output:

Scenario	Default Output
Success	"Configuration stored to "filename" "
Authentication Error	"Authentication error "
File write error	"Could not store configuration to "filename" "

Example:

The following example demonstrates how to use this function. The resulting page sends a form to itself, which is then evaluated by the SaveDataToFile command.

```
<HTML>
<HEAD><TITLE>SaveDataToFile Test</TITLE></HEAD>
<BODY>

<?--#exec cmd_argument='SaveDataToFile("\stuff.txt", "Meat", Overwrite) '-->

<FORM action="test.shtm">
  <P>
    <LABEL for="Fruit">Fruit: </LABEL><BR>
    <INPUT type="text" name="Fruit"><BR><BR>

    <LABEL for="Meat">Meat: </LABEL><BR>
    <INPUT type="text" name="Meat"><BR><BR>

    <LABEL for="Bread">Bread: </LABEL><BR>
    <INPUT type="text" name="Bread"><BR><BR>

    <INPUT type="submit" name="_submit">
  </P>
</FORM>

</BODY>
</HTML>
```

The resulting file ('stuff.txt') will contain the value specified for the form object called 'Meat'.

**Note:** In order for this example to work, the HTML-file must be named 'test.shtm'.

### 8.3.9 printf()

This function returns a formatted string which may contain data from the Anybus module and/or application. The formatting syntax used is similar to that of the standard C-function printf().

The function accepts a template string containing zero or more formatting tags, followed by a number of arguments. Each formatting tag corresponds to a single argument, and determines how that argument shall be converted to human readable form.

Syntax:

```
<?--#exec cmd_argument='printf("template" [, argument1, ..., argumentN])'-->
```

**template-** Template which determines how the arguments shall be represented. May contain any number of formatting tags which are substituted by subsequent arguments and formatted as requested. The number of format tags must match the number of arguments; if not, the result is undefined.

Formatting tags are written as follows:

```
%[Flags] [Width] [.Precision] [Modifier] type
```

See also...

- “Formatting Tags” on page 40

**argument-** Source arguments; optional parameters which specify the actual source of the data that shall be inserted in the template string. The number of arguments must match the number of formatting tags; if not, the result is undefined.

At the time of writing, the only allowed argument is ABCCMessage().

See also...

- “ABCCMessage()” on page 43

Default Output:

Scenario	Default Output
Success	(printf() result)
ABCCMessage error	ABCCMessage error string (8-46 “Errors”)

Example:

See also...

- “ABCCMessage()” on page 43
- “Example (Get\_Attribute):” on page 45

## Formatting Tags

- Type (Required)**

The Type-character is required and determines the basic representation as follows:

Type Character	Representation	Example
c	Single character	b
d, i	Signed decimal integer.	565
e, E	Floating-point number in exponential notation.	5.6538e2
f	Floating-point number in normal, fixed-point notation.	565.38
g, G	%e or %E is used if the exponent is less than -4 or greater than or equal to the precision; otherwise %f is used. Trailing zeroes/decimal point are not printed.	565.38
o	Unsigned octal notation	1065
s	String of characters	Text
u	Unsigned decimal integer	4242
x, X	Hexadecimal integer	4e7f
%	Literal %; no assignment is made	%

- Flags (Optional)**

Flag Character	Meaning
-	Left-justify the result within the give width (default is right justification)
+	Always include a '+' or '-' to indicate whether the number is positive or negative
(space)	If the number does not start with a '+' or '-', prefix it with a space character instead.
0 (zero)	Pad the field with zeroes instead of spaces
#	For %e, %E, and %f, forces the number to include a decimal point, even if no digits follow. For %x and %X, prefixes 0x or 0X, respectively.

- Width (Optional)**

Width	Meaning
number	Specifies the minimum number of characters to be printed. If the value to be printed is shorter than this number, the result is padded to make up the field width. The result is never truncated even if the result is larger.
*	The width is not specified in the format string, it is specified by an integer value preceding the argument that has to be formatted.

- .Precision (Optional)**

The exact meaning of this field depends on the type character:

Type Character	Meaning
d, i, o, u, x, X	Specifies the minimum no. of decimal digits to be printed. If the value to be printed is shorter than this number, the result is padded with space. Note that the result is never truncated, even if the result is larger.
e, E, f	Specifies the no. of digits to be printed after the decimal point (default is 6).
g, G	Specifies the max. no. of significant numbers to be printed.
s	Specifies the max. no. of characters to be printed
c	(no effect)

- Modifier**

Modifier Character	Meaning
h	Argument is interpreted as SINT8, SINT16, UINT8 or UINT16
l	Argument is interpreted as SINT32 or UINT32

### 8.3.10 scanf()

This function is very similar to the `printf()` function described earlier, except that it is used for input rather than output. The function reads a string passed from an HTML form object, parses the string as specified by a template string, and sends the resulting data to the specified argument. The formatting syntax used is similar to that of the standard C-function `scanf()`.

The function accepts a source, a template string containing zero or more formatting tags, followed by a number of arguments. Each argument corresponds to a formatting tag, which determines how the data read from the HTML form shall be interpreted prior sending it to the destination argument.

**Note:** This command cannot be used in email messages.

Syntax:

```
<?--#exec cmd_argument='scanf("source", "template" [,
                                argument1, ..., argumentN])'-->
```

**source -** Name of the HTML form object from which the string shall be extracted.

**template-** Template which specifies how to parse and interpret the data. May contain any number of formatting tags which determine the conversion prior to sending the data to subsequent arguments. The number of formatting tags must match the number of arguments; if not, the result is undefined.

Formatting tags are written as follows:

```
%[*] [Width] [Modifier] type
```

See also...

- “Formatting Tags” on page 42

**argument-** Destination argument(s) specifying where to send the interpreted data. The number of arguments must match the number of formatting tags; if not, the result is undefined.

At the time of writing, the only allowed argument is `ABCCMessage()`.

See also...

- “`ABCCMessage()`” on page 43

Default Output:

Scenario	Default Output
Success	“Success”
Parsing error	“Incorrect data format ”
Too much data for argument	“Too much data ”
ABCC Message error	ABCCMessage error string ( “Errors” on page 46)

Example:

See also...

- “`ABCCMessage()`” on page 43
- “Example (Set\_Attribute):” on page 45



## Formatting Tags

- **Type (Required)**

The Type-character is required and determines the basic representation as follows:

Type	Input	Argument Data Type
c	Single character	CHAR
d	Accepts a signed decimal integer	SINT8 SINT16 SINT32
i	Accepts a signed or unsigned decimal integer. May be given as decimal, hexadecimal or octal, determined by the initial characters of the input data: <u>Initial Characters:Format:</u> 0x Hexadecimal 0 Octal 1... 9 Decimal	SINT8/UINT8 SINT16/UINT16 SINT32/UINT32
u	Accepts an optionally signed decimal integer.	UINT8 UINT16 UINT32
o	Accepts an optionally signed octal integer.	SINT8/UINT8 SINT16/UINT16 SINT32/UINT32
x, X	Accepts an optionally signed hexadecimal integer.	SINT8/UINT8 SINT16/UINT16 SINT32/UINT32
e, E, f, g, G	Accepts an optionally signed floating point number. The input format for floating-point numbers is a string of digits, with some optional characteristics: - It can be a signed value - It can be an exponential value, containing a decimal rational number followed by an exponent field, which consists of an 'E' or an 'e' followed by an integer.	FLOAT
n	Consumes no input; the corresponding argument is an integer into which scanf writes the number of characters read from the object input.	SINT8/UINT8 SINT16/UINT16 SINT32/UINT32
s	Accepts a sequence of non-whitespace characters	STRING
[scanset]	Accepts a sequence of non-whitespace characters from a set of expected bytes specified by the scanlist (e.g '[0123456789ABCDEF]') A literal '[' character can be specified as the first character of the set. A caret character (^) immediately following the initial '[' inverts the scanlist, i.e. allows all characters except the ones that are listed.	STRING
%	Accepts a single '%' input at this point; no assignment or conversion is done. The complete conversion specification should be '%%'.	-

- **\* (Optional)**

Data is read but ignored. It is not assigned to the corresponding argument.

- **Width (Optional)**

Specifies the maximum number of characters to be read.

- **Modifier (Optional)**

Specifies a different data size.

Modifier	Meaning
h	SINT8, SINT16, UINT8 or UINT16
l	SINT32 or UINT32

## 8.4 Argument Functions

### 8.4.1 General Information

Argument functions are supplied as parameters to certain command functions.

General Syntax:

(Syntax depends on context)

Argument Functions:

Function	Description	Page
ABCCMessage()	-	43

### 8.4.2 ABCCMessage()

This function issues an object request towards an object in the module or in the host application.

Syntax:

```
ABCCMessage(object, instance, command, ce0, ce1,
            msgdata, c_type, r_type)
```

- object - Specifies the Destination Object
- instance- Specifies the Destination Instance
- command- Specifies the Command Number
- ce0 - Specifies CmdExt[0] for the command message
- ce1 - Specifies CmdExt[1] for the command message
- msgdata- Specifies the actual contents of the MsgData[] subfield in the command
  - Data can be supplied in direct form (format depends on c\_type)
  - The keyword “ARG” is used when data is supplied by the parent command (e.g. scanf()).
- c\_type - Specifies the data type in the command (msgdata)
 

See also...

  - “Command Data Types (c\_type)” on page 44
- r\_type - Specifies the data type in the response (msgdata)
 

See also...

  - “Response Data Types (r\_type)” on page 44

Numeric input can be supplied in the following formats:

- Decimal (e.g. 50)- (no prefix)
- Octal (e.g. 043)- Prefix 0 (zero)
- Hex (e.g. 0x1f)- Prefix 0x

See also...

- “Example (Get\_Attribute):” on page 45
- “Example (Set\_Attribute):” on page 45

- **Command Data Types (c\_type)**

For types which support arrays, the number of elements can be specified using the suffix '[n]', where 'n' specifies the number of elements. Each data element must be separated by space.

Type	Supports Arrays	Data format (as supplied in msgdata)
BOOL	Yes	1
SINT8	Yes	-25
SINT16	Yes	2345
SINT32	Yes	-2569
UINT8	Yes	245
UINT16	Yes	40000
UINT32	Yes	32
CHAR	Yes	A
STRING	No	"abcde" <b>Note:</b> Quotes can be included in the string if preceded by backslash('\') Example: "We usually refer to it as \"the Egg\""
FLOAT	Yes	5.6538e2
NONE	No	Command holds no data, hence no data type

- **Response Data Types (r\_type)**

For types which support arrays, the number of elements can be specified using the suffix '[n]', where 'n' specifies the number of elements.

Type	Supports Arrays	Comments
BOOL	Yes	Optionally, it is possible to exchange the BOOL data with a message based on the value (true or false). In such case, the actual data type returned from the function will be STRING. Syntax: BOOL<true><false> For arrays, the format will be BOOL[n]<true><false>.
SINT8	Yes	-
SINT16	Yes	-
SINT32	Yes	-
UINT8	Yes	This type can also be used when reading ENUM data types from an object. In such case, the actual ENUM value will be returned.
UINT16	Yes	-
UINT32	Yes	-
CHAR	Yes	-
STRING	No	-
ENUM	No	When using this data type, the ABCCMessage() function will first read the ENUM value. It will then issue a 'Get Enum String'-command to retrieve the actual enumeration string. The actual data type in the response will be STRING.
FLOAT	Yes	-
NONE	No	Response holds no data, hence no data type

**IMPORTANT:** It is important to note that the message will be passed transparently to the addressed object. The SSI engine performs no checks for violations of the object addressing scheme, e.g. a malformed Get\_Attribute request which (wrongfully) includes message data will be passed unmodified to the object, even though this is obviously wrong. Failure to observe this may cause loss of data or other undesired side effects.

## Example (Get\_Attribute):

This example shows how to retrieve the IP address using `printf()` and `ABCCMessage()`.

```
<?--#exec cmd_argument='printf( "%u.%u.%u.%u",
                                ABCCMessage(4,3,1,5,0,0,NONE,UINT8[4] ) )'-->
```

Variable	Value	Comments
object	4	Network Configuration Object (04h)
instance	3	Instance #3 (IP address)
command	1	Get_attribute
ce0	5	Attribute #5
ce1	0	-
msgdata	0	-
c_type	NONE	Command message holds no data
r_type	UINT8[4]	Array of 4 unsigned 8-bit integers

See also...

- 8-39 “`printf()`”

## Example (Set\_Attribute):

This example shows how to set the IP address using `scanf()` and `ABCCMessage()`. Note the special parameter value ‘ARG’, which instructs the module to use the passed form data (parsed by `scanf()`).

```
<?--#exec cmd_argument='scanf("IP", "%u.%u.%u.%u",
                                ABCCMessage(4,3,2,5,0,ARG,UINT8[4],NONE ) )'-->
```

Variable	Value	Comments
object	4	Network Configuration Object (04h)
instance	3	Instance #3 (IP address)
command	2	Set_attribute
ce0	5	Attribute #5
ce1	0	-
msgdata	ARG	Use data parsed by <code>scanf()</code> call
c_type	UINT8[4]	Array of 4 unsigned 8-bit integers
r_type	NONE	Response message holds no data

See also...

- “`scanf()`” on page 41

## Errors

In case an object request results in an error, the error code in the response will be evaluated and translated to human readable form as follows:

Error Code	Output
0	"Unknown error"
1	"Unknown error"
2	"Invalid message format"
3	"Unsupported object"
4	"Unsupported instance"
5	"Unsupported command"
6	"Invalid CmdExt[0]"
7	"Invalid CmdExt[1]"
8	"Attribute access is not set-able"
9	"Attribute access is not get-able"
10	"Too much data in msg data field"
11	"Not enough data in msg data field"
12	"Out of range"
13	"Invalid state"
14	"Out of resources"
15	"Segmentation failure"
16	"Segmentation buffer overflow"
17... 255	"Unknown error"

See also...

- "SSI Output Configuration" on page 47

## 8.5 SSI Output Configuration

Optionally, the SSI output can be permanently changed by adding the file ‘\output.cfg’.

File format:

```
[ABCCMessage_X]
0:"Success string"
1:"Error string 1"
2:"Error string 2"
...
16:"Error string 16"
```

Each error code corresponds to a dedicated output string, labelled from 1 to 16.  
See also...  
- “Errors” on page 46

```
[GetConfigItem_X]
0:"Success string"
1:"Authentication error string"
2:"File open error string"
3:"Tag not found string"
```

Use “%s” to include the name of the file.

```
[SetConfigItem_X]
0:"Success string"
1:"Authentication error string"
2:"File open error string"
3:"File write error string"
```

Use “%s” to include the name of the file.

```
[IncludeFile_X]
0:"Success string"
1:"Authentication error string"
2:"File readS error string"
```

Use “%s” to include the name of the file.

```
[scanf_X]
0:"Success string"
1:"Parsing error string"
```

```
[ChangeLanguage_X]
0:"Success string"
1:"Change error string"
```

All content above can be included in the file multiple times changing the value ‘X’ in each tag for different languages. The module will then select the correct output string based on the language settings. If no information for the selected language is found, it will use the default SSI output.

Value of X	Language
0	English
1	German
2	Spanish
3	Italian
4	French

See also...

- “SsiOutput()” on page 35

## **9. Anybus Module Objects**

### **9.1 General Information**

This chapter specifies the Anybus Module Object implementation in the module.

Standard Objects:

- “Anybus Object (01h)” on page 49
- “Diagnostic Object (02h)” on page 50
- “Network Object (03h)” on page 54
- “Network Configuration Object (04h)” on page 55

Network Specific Objects:

- “Socket Interface Object (07h)” on page 80
- “SMTP Client Object (09h)” on page 97
- “File System Interface Object (0Ah)” on page 102
- “Network Ethernet Object (0Ch)” on page 115
- “Network PROFINET IO Object (0Eh)” on page 64
- “PROFINET Additional Diagnostic Object (0Fh)” on page 75

## 9.2 Anybus Object (01h)

### Category

Basic

### Object Description

This object assembles all common Anybus data, and is described thoroughly in the general Anybus-CompactCom Software Design Guide.

### Supported Commands

Object:           Get\_Attribute  
 Instance:        Get\_Attribute  
                   Set\_Attribute  
                   Get\_Enum\_String

### Object Attributes (Instance #0)

(Consult the general Anybus-CompactCom Software Design Guide for further information.)

### Instance Attributes (Instance #1)

#### Basic

#	Name	Access	Type	Value
1	Module type	Get	UINT16	0401h (Standard Anybus-CompactCom)
2... 11	-	-	-	Consult the general Anybus-CompactCom Software Design Guide for further information.
12	LED colors	Get	struct of: UINT8(LED1A) UINT8(LED1B) UINT8(LED2A) UINT8(LED2B)	<u>Value:Color:</u> 01h Green 02h Red 01h Green 02h Red
13... 15	-	-	-	Consult the general Anybus-CompactCom Software Design Guide for further information.



## 9.3 Diagnostic Object (02h)

### Category

Extended, advanced

### Object Description

This object provides a standardised way of handling host application events & diagnostics, and is thoroughly described in the general Anybus-CompactCom Software Design Guide.

### Supported Commands

Object:                   Get\_Attribute  
                               Create  
                               Delete

Instance:                Get\_Attribute

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1... 4	-	-	-	Consult the general Anybus-CompactCom Software Design Guide for further information.
11	Max no. of instances	Get	UINT16	5+1

### Instance Attributes

#### Extended

#	Name	Access	Type	Value
1	Severity	Get	UINT8	Consult the general Anybus-CompactCom Software Design Guide for further information.
2	Event Code	Get	UINT8	Design Guide for further information.

#### Advanced

#	Name	Access	Type	Value
3	NW specific data	Get	Array of UINT8	Optional network specific information. See also... - "Details: Network Specific Data" on page 52

Major unrecoverable events cause the module to physically disconnect itself from the network, thus preventing network participation. Other severity levels either produce a Channel Diagnostic entry/alarm or a Generic Diagnostic entry/alarm, depending on the Event Code:

Event Code	Result
0...FEh	<p>Module issues a Channel Diagnostic entry/alarm. The Event Code will be translated and represented as the Channel Error Type as follows:</p> <p><u>Code: Event (Anybus): Channel Error Type (PROFINET):</u></p> <p>10h Generic Error Error</p> <p>20h Current Short circuit</p> <p>21h Current, device input side Short circuit</p> <p>22h Current, inside the device Short circuit</p> <p>23h Current, device output side Short circuit</p> <p>30h Voltage Over voltage</p> <p>31h Mains Voltage Over voltage</p> <p>32h Voltage inside the device Over voltage</p> <p>33h Output Voltage Over voltage</p> <p>40h Temperature Over temperature</p> <p>41h Ambient Temperature Over temperature</p> <p>42h Device Temperature Over temperature</p> <p>50h Device Hardware Error</p> <p>60h Device Software Error</p> <p>61h Internal Software Error</p> <p>62h User Software Error</p> <p>63h Data Set Error</p> <p>70h Additional Modules Error</p> <p>80h Monitoring Error</p> <p>81h Communication Error</p> <p>82h Protocol Error Error</p> <p>90h External Error Error</p> <p>F0h Additional Functions Error</p>
FFh	<p>Module issues a Generic Diagnostic entry/alarm based on network specific data.</p> <p>See also...</p> <p>- "Details: Network Specific Data" on page 52</p>

## Details: Network Specific Data

Offset	Contents
0	API, low word, low byte
1	API, low word, high byte
2	API, high word, low byte
3	API, high word, high byte
4	Slot number, low byte
5	Slot number, high byte
6	Subslot number, low byte
7	Subslot number, high byte
8	Channel number, low byte
9	Channel number, high byte
10	Channel properties, Data type: <u>Value:Meaning:</u> 00h Shall be used if 'Channel number' equals 8000h, or if none of the types below are appropriate. 01h 1 bit 02h 2 bits 03h 4 bits 04h 8 bits 05h 16 bits 06h 32 bits 07h 64 bits
11	Channel properties, Direction: <u>Value:Meaning:</u> 00h Manufacturer specific 01h Input 02h Output 03h Input/Output
12	UserStructIdent, low byte
13	UserStructIdent, high byte
14...n	Data

### 9.3.1 Object Specific Error Codes

Code	Error
03h	API does not exist
04h	No module inserted in the specified slot
05h	No submodule inserted in the specified subslot
06h	Slot number specified is out-of-range
07h	Subslot number specified is out-of-range
08h	Failed to add the channel diagnostic entry to the PROFINET IO stack
09h	Failed to send the channel diagnostic alarm to the PROFINET IO stack
0Ah	Channel number out-of-range
0Bh	ChannelPropType out-of-range
0Ch	ChannelPropDir out-of-range
0Dh	ChannelPropAcc out-of-range
0Eh	ChannelPropMaintReq out-of-range
0Fh	ChannelPropMaintDem out-of-range
10h	UserStructIdent out-of-range
11h	ChannelErrType out-of-range
FFh	Unknown error

## 9.4 Network Object (03h)

### Category

Basic

### Object Description

For more information regarding this object, consult the general Anybus-CompactCom Software Design Guide.

### Supported Commands

Object:                   Get\_Attribute

Instance:                Get\_Attribute  
                             Set\_Attribute  
                             Get\_Enum\_String  
                             Map\_ADI\_Write\_Area  
                             Map\_ADI\_Read\_Area

### Object Attributes (Instance #0)

(Consult the general Anybus-CompactCom Software Design Guide for further information.)

### Instance Attributes (Instance #1)

#### Basic

#	Name	Access	Type	Value
1	Network type	Get	UINT16	0084h
2	Network type string	Get	Array of CHAR	'PROFINET IO'
3	Data format	Get	ENUM	01h (MSB first)
4	Parameter data support	Get	BOOL	True
5	Write process data size	Get	UINT16	Current write process data size (in bytes) Updated on every successful Map_ADI_Write_Area <sup>a</sup>
6	Read process data size	Get	UINT16	Current read process data size (in bytes) Updated on every successful Map_ADI_Read_Area <sup>a</sup>
7	Exception Information	Get	UINT8	(No network specific exception information available)
8... 10	-	-	-	Consult the general Anybus-CompactCom Software Design Guide for further information.

a. Consult the general Anybus-CompactCom Software Design Guide for further information.

## 9.5 Network Configuration Object (04h)

### Category

Extended, advanced

### Object Description

This object holds network specific configuration parameters that may be set by the end user. A reset command (factory default) issued towards this object will result in all instances being set to their default values.

See also...

- “Communication Settings” on page 9
- “E-mail Client” on page 24

**Note:** Allowing the following instances to be set by the host application during start-up will inhibit the possibility to pass conformance tests.

### Supported Commands

Object:           Get\_Attribute  
                      Reset

Instance:         Get\_Attribute  
                      Set\_Attribute  
                      Get\_Enum\_String

### Object Attributes (Instance #0)

(Consult the general Anybus-CompactCom Software Design Guide for further information.)

### Instance Attributes (Instance #3, IP Address)

Value is used after module reset.

#### Advanced.

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'IP address'
2	Data type	Get	UINT8	04h (= UINT8)
3	Number of elements	Get	UINT8	04h (four elements)
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	Valid range: 0.0.0.0. - 255.255.255.255 (Default =0.0.0.0)

a. Multilingual, see “Multilingual Strings” on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #4, Subnet Mask)

Value is used after module reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Subnet mask'
2	Data type	Get	UINT8	04h (= UINT8)
3	Number of elements	Get	UINT8	04h (four elements)
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	Valid range: 0.0.0.0. - 255.255.255.255 (Default =0.0.0.0)

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #5, Gateway)

Value is used after module reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Gateway'
2	Data type	Get	UINT8	04h (= UINT8)
3	Number of elements	Get	UINT8	04h (four elements)
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	Valid range: 0.0.0.0. - 255.255.255.255 (Default =0.0.0.0)

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #6, DHCP)

Value is used after module reset.

### Extended

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'DHCP'
2	Data type	Get	UINT8	08h (= ENUM)
3	Number of elements	Get	UINT8	01h (one element)
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value <sup>a</sup>	Get/Set	ENUM	Value:Enum. String:Meaning: 00h 'Disable' DHCP disabled (default) 01h 'Enable' DHCP enabled

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** Do not set this unless the end user explicitly would like to turn DHCP on. Normally the PROFINET IO Controller assigns the IP address.

## Instance Attributes (Instance #8, DNS1)

This instance holds the address to the primary DNS server. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'DNS1'
2	Data type	Get	UINT8	04h (= UINT8)
3	Number of elements	Get	UINT8	04h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	Valid range: 0.0.0.0. - 255.255.255.255 (Default =0.0.0.0)

a. Multilingual, see "Multilingual Strings" on page 63.



## Instance Attributes (Instance #9, DNS2)

This instance holds the address to the secondary DNS server. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'DNS2'
2	Data type	Get	UINT8	04h (= UINT8)
3	Number of elements	Get	UINT8	04h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	Valid range: 0.0.0.0. - 255.255.255.255 (Default =0.0.0.0)

a. Multilingual, see "Multilingual Strings" on page 63.

## Instance Attributes (Instance #10, Host name)

This instance holds the host name of the module. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Host name'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	40h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of CHAR	Host name, 64 characters (pad with space to full length)

a. Multilingual, see "Multilingual Strings" on page 63.

## Instance Attributes (Instance #11, Domain name)

This instance holds the domain name. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Domain name'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	30h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of CHAR	Domain name, 48 characters (pad with space to full length)

a. Multilingual, see "Multilingual Strings" on page 63.

## Instance Attributes (Instance #12, SMTP Server)

This instance holds the SMTP server address. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'SMTP Server'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	40h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	SMTP server address, 64 characters (pad with space to full length)

a. Multilingual, see "Multilingual Strings" on page 63.

## Instance Attributes (Instance #13, SMTP User)

This instance holds user name for the SMTP account. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'SMTP User'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	40h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	SMTP account user name, 64 characters (pad with space to full length)

a. Multilingual, see "Multilingual Strings" on page 63.

## Instance Attributes (Instance #14, SMTP Password)

This instance holds the password for the SMTP account. Changes are valid after reset.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'SMTP Pswd'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	40h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	SMTP account password, 64 characters (pad with space to full length)

a. Multilingual, see "Multilingual Strings" on page 63.

## Instance Attributes (Instance #15, Station Name)

The Station Name identifies the Anybus module on PROFINET. If this value is changed by the host application during runtime, a reset is required in order for changes to have effect. Changes made through DCP will have immediate effect, however.

### Extended

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Station name'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get/Set	UINT8	FEh
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	Station name

a. Multilingual, see "Multilingual Strings" on page 63.

**Note 1:** This attribute shall normally not be set by the application. The station name is normally assigned by the end user via the network. The host application shall use this attribute when the end user has the possibility to edit the station name through the application, and chooses to do so.

**Note 2:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #16, Function Tag)

This instance holds the I&M1 parameter 'Function Tag' for slot 0, subslot 1. The value can be specified either by the host application or from the network, and is saved in non-volatile memory.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Function tag'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	20h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	String describing the functionality or task of the device. (pad with space to full length, default = '')

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #17, Location Tag)

This instance holds the I&M1 parameter 'Location Tag' for slot 0, subslot 1. The value can be specified either by the host application or from the network, and is saved in non-volatile memory.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Location tag'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	16h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	String describing the location of the device. (pad with space to full length, default = '')

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #18, Installation Date)

This instance holds the I&M2 parameter 'Installation Date' for slot 0, subslot 1. The value can be specified either by the host application or from the network, and is saved in non-volatile memory.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Install. date'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	10h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	String in format 'YYYY-MM-DD hh:mm' Example: '2007-06-15 22:00' (pad with space to full length, default = ' ')

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Instance Attributes (Instance #19, Description)

This instance holds the I&M3 parameter 'Description' for slot 0, subslot 1. The value can be specified either by the host application or from the network, and is saved in non-volatile memory.

### Advanced

#	Name	Access	Type	Description
1	Name <sup>a</sup>	Get	Array of CHAR	'Description'
2	Data type	Get	UINT8	07h (= CHAR)
3	Number of elements	Get	UINT8	36h
4	Descriptor	Get	UINT8	07h (read/write/shared access)
5	Value	Get/Set	Array of UINT8	String describing the device; free for end-user use. (pad with space to full length, default = ' ')

a. Multilingual, see "Multilingual Strings" on page 63.

**Note:** This attribute should not be set by the application at every power on, as this would cause certification problems.

## Multilingual Strings

The instance names and enumeration strings in this object are multi-lingual, and are translated based on the current language settings as follows:

Instance	English	German	Spanish	Italian	French
3	IP address	IP-Adresse	Dirección IP	Indirizzo IP	Adresse IP
4	Subnet mask	Subnetzmaske	Masac. subred	Sottorete	Sous-réseau
5	Gateway	Gateway	Pasarela	Gateway	Passerelle
6	DHCP	DHCP	DHCP	DHCP	DHCP
	Enable	Einschalten	Activado	Abilitato	Activé
	Disable	Ausschalten	Desactivado	Disabilitato	Désactivé
8	DNS1	DNS 1	DNS Primaria	DNS1	DNS1
9	DNS2	DNS 2	DNS Secundia.	DNS2	DNS2
10	Host name	Host name	Nombre Host	Nome Host	Nom hôte
11	Domain name	Domain name	Nobre Domain	Nome Dominio	Dom Domaine
12	SMTP Server	SMTP Server	Servidor SMTP	Server SMTP	SMTP serveur
13	SMTP User	SMTP User	Usuario SMTP	Utente SMTP	SMTP utilise.
14	SMTP Pswd	SMTP PSWD	Clave SMTP	Password SMTP	SMTP mt passe
15	Station name	Stationsname	Nom. Estacion	Nome Stazione	Nom Station
16	Function tag	Funktion	Tag Funcion	Descr. Funz.	Var. Fonction
17	Location tag	Position	Tag Locacion	Descr. Locaz.	Var. Location
18	Install. date	Install. Tag	Fecha Instal.	Data Install.	Date Install.
19	Description	Beschreibung	Descripcion	Descrizione	Description

## 9.6 Network PROFINET IO Object (0Eh)

### Category

Extended, advanced

### Object Description

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### Supported Commands

Object:                   Get\_Attribute  
                           Plug\_Module(see “Command Details: Plug\_Module” on page 66)  
                           Plug\_Submodule(see “Command Details: Plug\_Submodule” on page 67)  
                           Pull\_Module(see “Command Details: Pull\_Module” on page 69)  
                           Pull\_Submodule(see “Command Details: Pull\_Submodule” on page 70)  
                           API\_Add(see “Command Details: API\_Add” on page 71)  
                           Appl\_State\_Ready(see “Command Details: Appl\_State\_Ready” on page 72)  
                           AR\_Abort(see “Command Details: AR\_Abort” on page 73)

Instance:                Get\_Attribute

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'Network PROFINET IO'
2	Revision	Get	UINT8	01h
3	Number of instances	Get	UINT16	0001h
4	Highest instance no.	Get	UINT16	0001h

### Instance Attributes (Instance #1)

#### Extended

#	Name	Access	Type	Value
1	OnLineTrans	Get	UINT32	Diagnostic counters; keeps track of the number of on-line transitions
2	OffLineTrans	Get	UINT32	Diagnostic counters; keeps track of the number of off-line transitions
3	Last OffLineInd ReasonCode	Get	UINT16	Reason code for most recent Off-line indication  See also... - “Command Details: AR_Offline_Ind” on page 134
4	Last AbortInd ReasonCode	Get	UINT16	Reason code for most recent Abort indication  See also... - “Command Details: AR_Offline_Ind” on page 134
5	AddedApis	Get	UINT16	Returns the number of APIs added (including API 0)
6	ApiList	Get	Array of UINT32	First element will always be zero and the second element will contain an additional API. Length of the array is determined by parameter “AddedApis”.

#	Name	Access	Type	Value
7	EstablishedArs	Get	UINT16	The number of Application Relationships currently established
8	ArList	Get	Array of UINT16	Array of Application Relationship handles. Length of array is determined by parameter "EstablishedArs".
9	ProfinetIoStack Init ErrorCode	Get	UINT16	If the PROFINET IO stack, for some reason, would not acknowledge the current configuration the returned error code can be read with this attribute.
10	Port 1 MAC Address	Get	Array of UINT8	PROFINET Port 1 MAC address



## Command Details: Plug\_Module

### Category

Advanced

### Details

Command Code.: 10h

Valid for: Object Instance

### Description

This command may be called during start-up to specify the Real Identification. It may also be called during runtime in case there are changes to the Real Identification. In such case, the Anybus will automatically issue a 'Plug'-alarm to the IO Controller.

**Note:** It is only permitted to issue this command if 'API\_Add' has been issued first.

- Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]		
Data[0]	API (low word, low byte)	Application Process Instance (API)  See also... - "Application Process Instances (API)" on page 15
Data[1]	API (low word, high byte)	
Data[2]	API (high word, low byte)	
Data[3]	API (high word, high byte)	
Data[4]	SlotNr (low byte)	Destination slot for module.
Data[5]	SlotNr (high byte)	Range: 0... N(defined in API_Add)
Data[6]	ModIdent (low word, low byte)	Module identified as state in the GSD-file
Data[7]	ModIdent (low word, high byte)	
Data[8]	ModIdent (high word, low byte)	
Data[9]	ModIdent (high word, high byte)	

- Response Details**

See "Object Specific Error Codes" on page 74.

See also...

- "Real Identification (RI)" on page 16 ( "Configuration Mismatch" on page 17)
- "Command Details: Plug\_Submodule" on page 67
- "Command Details: Pull\_Module" on page 69
- "Command Details: Pull\_Submodule" on page 70
- "Command Details: API\_Add" on page 71
- "Flowchart - Establishment of Real Identification (RI)" on page 148

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## Command Details: Plug\_Submodule

### Category

Advanced

### Details

Command Code.: 11h

Valid for: Object Instance

### Description

This command may be called during start-up specify the Real Identification. It may also be called during runtime in case there are changes to the Real Identification. In such case, the Anybus will automatically issue a 'Return of Submodule'-alarm to the IO Controller.

A submodule plugged with this command can hold IO data to the master, from the master or data in both directions. It is also possible to plug submodules which do not carry any data at all.

The Anybus supports up to 128 submodules in total.

**Note 1:** In case the slot number in the command is set to 0 (zero), the ADI number must also be 0 (zero), since slot 0 cannot hold any actual data.

**Note 2:** It is only permitted to issue this command if 'API\_Add' has been issued first.

**Note 3:** The 'Interface'- and 'Port'- submodules have to be plugged in order to pass certification tests.

**Note 4:** The interface and port submodule can only be plugged during the SETUP-state. Any attempt to plug these submodules during runtime will result in error.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]		
Data[0]	ADI number (low byte), Read	Reference to the ADI previously mapped with Map_ADI_Read_Area.
Data[1]	ADI number (high byte), Read	
Data[2]	ADI element, Read	Reference to the element of the ADI mapped with Map_ADI_Read_Area for the specified SlotNr (See Data[10... 11]).  Range: 1... 255 ADI element associated with the submodule 0 Entire ADI is associated with the submodule
Data[3]	ADI number (low byte), Write	Reference to the ADI previously mapped with Map_ADI_Write_Area.
Data[4]	ADI number (high byte), Write	
Data[5]	ADI element, Read	Reference to the element of the ADI mapped with Map_ADI_Write_Area for the specified SlotNr (See Data[10... 11]).  Range: 1... 255 ADI element associated with the submodule 0 Entire ADI is associated with the submodule
Data[6]	API (low word, low byte)	Application Process Instance (API)  See also... - 4-15 "Application Process Instances (API)"
Data[7]	API (low word, high byte)	
Data[8]	API (high word, low byte)	
Data[9]	API (high word, high byte)	
Data[10]	SlotNr (low byte)	Destination slot for submodule.
Data[11]	SlotNr (high byte)	Range: 0... N(defined in API_Add)
Data[12]	SubSlotNr (low byte)	Destination subslot for submodule. Range:
Data[13]	SubSlotNr (high byte)	0... P(defined in API_Add) 8000... 8001h(slot 0 only)
Data[14]	SubModIdent (low word, low byte)	Module identified as stated in the GSD-file
Data[15]	SubModIdent (low word, high byte)	
Data[16]	SubModIdent (high word, low byte)	
Data[17]	SubModIdent (high word, high byte)	

- **Response Details**

See "Object Specific Error Codes" on page 74.

See also...

- "Real Identification (RI)" on page 16 ( "Configuration Mismatch" on page 17)
- "Command Details: Plug\_Submodule\_Failed" on page 137
- "Command Details: Plug\_Module" on page 66
- "Command Details: Pull\_Module" on page 69
- "Command Details: Pull\_Submodule" on page 70
- "Command Details: API\_Add" on page 71
- "Flowchart - Establishment of Real Identification (RI)" on page 148

## Command Details: Pull\_Module

### Category

Advanced

### Details

Command Code.: 12h

Valid for: Object Instance

### Description

This command removes a module from the configuration. Can be issued at any time.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]		
Data[0]	API (low word, low byte)	Application Process Instance (API)  See also... - "Application Process Instances (API)" on page 15
Data[1]	API (low word, high byte)	
Data[2]	API (high word, low byte)	
Data[3]	API (high word, high byte)	
Data[4]	SlotNr (low byte)	Slot number of module.
Data[5]	SlotNr (high byte)	Range: 0... N(defined in API_Add)

- **Response Details**

See "Object Specific Error Codes" on page 74.

See also...

- "Command Details: Plug\_Module" on page 66
- "Command Details: Pull\_Submodule" on page 70

## Command Details: Pull\_Submodule

### Category

Advanced

### Details

Command Code.: 13h

Valid for: Object Instance

### Description

This command removes a submodule from the configuration. Can be issued at any time.

- Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]		
Data[0]	API (low word, low byte)	Application Process Instance (API)  See also... - "Application Process Instances (API)" on page 15
Data[1]	API (low word, high byte)	
Data[2]	API (high word, low byte)	
Data[3]	API (high word, high byte)	
Data[4]	SlotNr (low byte)	Slot number of submodule.
Data[5]	SlotNr (high byte)	Range: 0... N(defined in API_Add)
Data[6]	SubSlotNr (low byte)	Subslot number of submodule. Range: 0... P(defined in API_Add) 8000... 8001h(slot 0 only)
Data[7]	SubSlotNr (high byte)	

- Response Details**

See "Object Specific Error Codes" on page 74.

See also...

- "Command Details: Plug\_Submodule" on page 67
- "Command Details: Pull\_Module" on page 69

## Command Details: API\_Add

### Category

Advanced

### Details

Command Code.: 14h

Valid for: Object Instance

### Description

By default, the module only supports API 0 (zero). If additional APIs are to be supported, or if the host application shall handle plugging/unplugging of modules and submodules, this command must be used to specify the API implementation. Note that if using this command, it is mandatory to declare API 0 (zero) prior to defining other APIs or plugging/unplugging modules/submodules. API numbers are assigned by (PROFIBUS & PROFINET International (PI)).

**Note 1:** This command may only be issued prior to setting the ‘Setup Complete’-attribute in the Anybus Object.

**Note 2:** This command clears the default Real Identification created by the Anybus module while mapping ADIs to Process Data. Therefore, issuing this command effectively makes it mandatory to specify the actual Real Identification by means of the ‘Plug\_Module’ and ‘Plug\_Submodule’-commands.

**Note 3:** When this command has been issued, any attempt to map ADIs to Process Data will result in an error (‘Invalid State’).

#### • Command Details

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]		
Data[0]	API (low word, low byte)	Application Process Instance (API)  See also... - “Application Process Instances (API)” on page 15
Data[1]	API (low word, high byte)	
Data[2]	API (high word, low byte)	
Data[3]	API (high word, high byte)	
Data[4]	MaxSlots (low byte)	Max. number of slots (MNS) for the API.
Data[5]	MaxSlots (high byte)	Range: 0... 64
Data[6]	MaxSubSlots (low byte)	Max. number of subslots per slot for the API.  Range: 0... 8
Data[7]	MaxSubSlots (high byte)	

#### • Response Details

See “Object Specific Error Codes” on page 74.

See also...

- “Application Process Instances (API)” on page 15
- “Flowchart - Establishment of Real Identification (RI)” on page 148

## Command Details: Appl\_State\_Ready

### Category

Advanced

### Details

Command Code.: 15h

Valid for: Object Instance

### Description

This command is only applicable if the host application implements support for 'End\_Of\_Prm\_Ind', and signals to the module (and in turn the I/O Controller) that the host application is ready for data exchange.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR) (see "Application Process Instances (API)" on page 15)
CmdExt[1]	AR handle (high byte)	

- **Response Details**

See "Object Specific Error Codes" on page 74.

See also...

- "Application Relationships (AR)" on page 15
- "Command Details: End\_Of\_Prm\_Ind" on page 133

## Command Details: AR\_Abort

### Category

Advanced

### Details

Command Code.: 16h

Valid for: Object Instance

### Description

This command indicates to the ABCC-PRT that the current application relationship shall be aborted, and that the ABCC-PRT shall go off-line.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR) (see "Application Process Instances (API)" on page 15)
CmdExt[1]	AR handle (high byte)	

- **Response Details**

See "Object Specific Error Codes" on page 74.

See also...

- "Application Relationships (AR)" on page 15
- "Command Details: AR\_Check\_Ind" on page 129
- "Command Details: AR\_Info\_Ind" on page 131
- "Command Details: AR\_Offline\_Ind" on page 134
- "Command Details: AR\_Abort\_Ind" on page 135



## Object Specific Error Codes

Code	Meaning
01h	The ADI has not been mapped with command Map_ADI_Write_Area
02h	The ADI has not been mapped with command Map_ADI_Read_Area
03h	Element does not exist for the ADI
04h	This ADI/element is already mapped
05h	API 0 must be added first
06h	API does not exist
07h	Trying to add an API already present
08h	There is no room for any more APIs
09h	Module in slot 0 cannot have any IO data
0Ah	Prior to plugging the requested module/submodule, slot 0 must be populated with a module and a submodule (in subslot 1)
0Bh	Slot occupied
0Ch	subslot occupied
0Dh	No module inserted in the specified slot
0Eh	No submodule inserted in the specified subslot
0Fh	Slot number specified is out-of-range
10h	subslot number specified is out-of-range
11h	The AR handle provided is not valid
12h	There is no application ready pending
13h	Unknown error (PROFINET IO stack denied the request)
14h	Max number of submodules have already been plugged

## 9.7 PROFINET Additional Diagnostic Object (0Fh)

### Category

Extended

### Object Description

This object provides advanced PROFINET-specific diagnostic support. Each instance in this object corresponds to a diagnostic entry on the network.

### Supported Commands

Object:                   Get Attribute  
                               Set Attribute  
                               Create (See “Command Details: Create” on page 76)  
                               Delete (See “Command Details: Delete” on page 77)  
                               Process\_Alarm (See “Command Details: Process\_Alarm” on page 78)

Instance:                Get Attribute

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'Additional diagnostic PROFINET IO'
2	Revision	Get	UINT8	02h
3	Number of instances	Get	UINT16	Corresponds to no. of pending events
4	Highest instance no.	Get	UINT16	Highest created instance no.
1	Max.no of instances	Get	UINT16	6

### Instance Attributes (Instance #1... n)

#### Extended

#	Name	Access	Data Type	Description
1	Type	Get	UINT8	Type of instance: <u>Value:Meaning:</u> 00h Channel Diagnostics (other) Reserved for future use

## Command Details: Create

### Category

Extended

### Details

Command Code: 03h

Valid for: Object

### Description

This command creates a channel diagnostic entry and causes the module to issue a channel diagnostic alarm.

#### • Command Details

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]	SubCommand specifier	Type of instance to create: <u>Value:</u> <u>Meaning:</u> 0:              Channel Diagnostics (other)        (reserved for future use)
Data[0]	API (low word, low byte)	Application Process Instance (API)  See also... - "Application Process Instances (API)" on page 15
Data[1]	API (low word, high byte)	
Data[2]	API (high word, low byte)	
Data[3]	API (high word, high byte)	
Data[4]	SlotNr (low byte)	Slot number associated with the diagnostic entry
Data[5]	SlotNr (high byte)	
Data[6]	SubSlotNr (low byte)	Subslot number associated with the diagnostic entry
Data[7]	SubSlotNr (high byte)	
Data[8]	ChannelNr (low byte)	Channel number: <u>Value:</u> <u>Meaning:</u> 0...7FFFh:    Manufacturer specific 8000h        Refers to the submodule itself, not a specific channel
Data[9]	ChannelNr (high byte)	
Data[10]	ChannelPropType	Channel type <u>Value:</u> <u>Meaning:</u> 0:              Other 1:              1-bit 2:              2-bit 3:              4-bit 4:              Byte 5:              Word (2 bytes) 6:              Double Word (4 bytes) 7:              Long Word (8 bytes)
Data[11]	ChannelPropDir	Channel direction: <u>Value:</u> <u>Meaning:</u> 0:              Manufacturer specific 1:              Input (data to I/O controller) 2:              Output (data from I/O controller) 3:              Input/Output (data to/from I/O controller)
Data[12]	ChannelPropAcc	(currently not supported, set to zero)
Data[13]	ChannelPropMaintReq	
Data[14]	ChannelPropMaintDem	

Field	Contents	Comments
Data[15]	ChannelErrorType (low byte)	Channel error type <u>Value:</u> <u>Meaning:</u> 1:              Short circuit 2:              Under voltage 3:              Over voltage 4:              Overload 5:              Over temperature 6:              Line break 7:              Upper limit value exceeded 8:              Lower limit value exceeded 9:              Error (other)        (consult the PROFINET IO specification)
Data[16]	ChannelErrorType (high byte)	

- **Response Details (Success)**

Field	Contents	Comments
Data[0]	Instance number (low byte)	The number of the created instance
Data[1]	Instance number (high byte)	

See also...

- Anybus-CompactCom Software Design Guide (Command Details: Create, Diagnostic Object)

## Command Details: Delete

### Category

Extended

### Details

Command Code: 04h

Valid for:              Instance

### Description

This command deletes a previously created diagnostic event / instance.

- **Command Details**

Field	Contents
CmdExt[0]	The number of the instance to delete (low byte)
CmdExt[1]	The number of the instance to delete (high byte)

- **Response Details**

-

## Command Details: Process\_Alarm

### Category

Extended

### Details

Command Code: 10h

Valid for: Object

### Description

This command issues a Process Alarm on the network. No instance is created, and consequently no 'delete'-can be issued to remove it.

- Command Details

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	(reserved for future use)
CmdExt[1]		
Data[0]	API (low word, low byte)	Application Process Instance (API)  See also... - "Application Process Instances (API)" on page 15
Data[1]	API (low word, high byte)	
Data[2]	API (high word, low byte)	
Data[3]	API (high word, high byte)	
Data[4]	SlotNr (low byte)	Slot number associated with the diagnostic entry
Data[5]	SlotNr (high byte)	
Data[6]	SubSlotNr (low byte)	subslot number associated with the diagnostic entry
Data[7]	SubSlotNr (high byte)	
Data[8]	UserStructIdent (low byte)	Specifies the nature of the passed alarm data <u>Value:</u> <u>Meaning:</u> 0...7FFFh:    Manufacturer specific 8000h:        Channel diagnostic data 8001h:        Multiple manufacturer specific (other)        (reserved)
Data[9]	UserStructIdent (high byte)	
Data[10...]	Data	Data to pass with the alarm

- Response Details

-

## Object Specific Error Codes

Code	Error
03h	API does not exist
04h	No module inserted in the specified slot
05h	No submodule inserted in the specified subslot
06h	Slot number specified is out-of-range
07h	subslot number specified is out-of-range
08h	Failed to add the channel diagnostic entry to the PROFINET IO stack
09h	Failed to send the channel diagnostic alarm to the PROFINET IO stack
0Ah	Channel number out-of-range
0Bh	ChannelPropType out-of-range
0Ch	ChannelPropDir out-of-range
0Dh	ChannelPropAcc out-of-range
0Eh	ChannelPropMaintReq out-of-range
0Fh	ChannelPropMaintDem out-of-range
10h	UserStructIdent out-of-range
11h	ChannelErrType out-of-range
12h	Failed to remove the diagnostic entry from the PROFINET IO stack
FFh	Unknown error

## 9.8 Socket Interface Object (07h)

### Category

Advanced

### Object Description

This object provides direct access to the TCP/IP stack socket interface, enabling custom protocols to be implemented over TCP/UDP.

Note that some of the commands used when accessing this object may require segmentation. For more information, see “Message Segmentation” on page 144.

---

**IMPORTANT:** *The use of functionality provided by this object should only be attempted by users who are already familiar with socket interface programming and who fully understands the concepts involved in TCP/IP programming.*

---

### Supported Commands

Object:      Get\_Attribute  
                  Create (See “Command Details: Create” on page 82)  
                  Delete (See “Command Details: Delete” on page 83)

Instance:    Get\_Attribute  
                  Set\_Attribute  
                  Bind (See “Command Details: Bind” on page 84)  
                  Shutdown (See “Command Details: Shutdown” on page 85)  
                  Listen (See “Command Details: Listen” on page 86)  
                  Accept (See “Command Details: Accept” on page 87)  
                  Connect (See “Command Details: Connect” on page 88)  
                  Receive (See “Command Details: Receive” on page 89)  
                  Receive\_From (See “Command Details: Receive\_From” on page 90)  
                  Send (See “Command Details: Send” on page 91)  
                  Send\_To (See “Command Details: Send\_To” on page 92)  
                  IP\_Add\_membership (See “Command Details: IP\_Add\_Membership” on page 93)  
                  IP\_Drop\_membership (See “Command Details: IP\_Drop\_Membership” on page 94)  
                  DNS\_Lookup (See “Command Details: DNS\_Lookup” on page 95)

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'Socket interface'
2	Revision	Get	UINT8	01h
3	Number of instances	Get	UINT16	-
4	Highest instance no.	Get	UINT16	-
11	Max. no. of instances	Get	UINT16	0008h

## Instance Attributes (Sockets #1...8)

### Advanced

#	Name	Access	Type	Description
1	Socket type	Get	UINT8	<u>Value:Socket Type:</u> 00h SOCK_STREAM, NON-BLOCKING (TCP) 01h SOCK_STREAM, BLOCKING (TCP) 02h SOCK_DGRAM, NON-BLOCKING (UDP) 03h SOCK_DGRAM, BLOCKING (UDP)
2	Port	Get	UINT16	Local port that the socket is bound to
3	Host IP	Get	UINT32	Host IP address, or 0 (zero) if not connected
4	Host port	Get	UINT16	Host port number, or 0 (zero) if not connected
5	TCP State	Get	UINT8	State (TCP sockets only): <u>Value:State:Description:</u> 00h CLOSED Closed 01h LISTEN Listening for connection 02h SYN_SENT Active, have sent SYN 03h SYN_RECEIVED Have sent and received SYN 04h ESTABLISHED Established. 05h CLOSE_WAIT Received FIN, waiting for close 06h FIN_WAIT_1 Have closed, sent FIN 07h CLOSING Closed exchanged FIN; await FIN ACK 08h LAST_ACK Have FIN and close; await FIN ACK 09h FIN_WAIT_2 Have closed, FIN is acknowledged 0Ah TIME_WAIT Quiet wait after close
6	TCP RX bytes	Get	UINT16	Number of bytes in RX buffers (TCP sockets only)
7	TCP TX bytes	Get	UINT16	Number of bytes in TX buffers (TCP sockets only)
8	Reuse address	Get/Set	BOOL	Socket can reuse local address <u>Value:Meaning:</u> 1 Enabled 0 Disabled (default)
9	Keep alive	Get/Set	BOOL	Protocol probes idle connection (TCP sockets only) <u>Value:Meaning:</u> 1 Enabled 0 Disabled (default)
10	IP Multicast TTL	Get/Set	UINT8	IP Multicast TTL value (UDP sockets only). Default = 1.
11	IP Multicast Loop	Get/Set	BOOL	IP multicast loop back (UDP sockets only) <sup>a</sup> <u>Value:Meaning:</u> 1 Enable (default) 0 Disable
12	Ack delay time	Get/Set	UINT16	Time for delayed ACKs in ms (TCP sockets only) Default = 200ms <sup>b</sup>
13	TCP No Delay	Get/Set	BOOL	Don't delay send to coalesce packets (TCP). <u>Value:Meaning:</u> 1 Delay (default) 0 Don't delay (turn off Nagle's algorithm on socket)
14	TCP Connect Timeout	Get/Set	UINT16	TCP Connect timeout in seconds (default = 75s)

a. Must belong to group in order to get the loop backed message

b. Resolution is 50ms, i.e. 50...99 = 50ms, 100...149 = 100ms, 199 = 150ms etc.



## Command Details: Create

### Category

Advanced

### Details

Command Code.: 03h

Valid for: Object Instance

### Description

This command creates a socket.

**Note:** This command is only allowed in WAIT\_PROCESS, IDLE and PROCESS\_ACTIVE states.

- Command Details

Field	Contents
CmdExt[0]	(reserved, set to zero)
CmdExt[1]	Value:Socket Type: 00h SOCK_STREAM, NON-BLOCKING (TCP) 01h SOCK_STREAM, BLOCKING (TCP) 02h SOCK_DGRAM, NON-BLOCKING (UDP) 03h SOCK_DGRAM, BLOCKING (UDP)

- Response Details

Field	Contents	Comments
Data[0]	Instance number (low)	Instance number of the created socket.
Data[1]	Instance number (high)	

## Command Details: Delete

### Category

Advanced

### Details

Command Code.: 04h

Valid for: Object Instance

### Description

This command deletes a previously created socket and closes the connection (if connected).

- If the socket is of TCP-type and a connection is established, the connection is terminated with the RST-flag.
- To gracefully terminate a TCP-connection, it is recommended to use the ‘Shutdown’-command (see “Command Details: Shutdown” on page 85) before deleting the socket, causing the connection to be closed with the FIN-flag instead.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	Instance number to delete (low)	Instance number of socket that shall be deleted.
CmdExt[1]	Instance number to delete (high)	

- **Response Details**

(no data)

## Command Details: Bind

### Category

Advanced

### Details

Command Code.: 10h

Valid for: Instance

### Description

This command binds a socket to a local port.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	Requested port number (low)	Set to 0 (zero) to request binding to any free port.
CmdExt[1]	Requested port number (high)	

- **Response Details**

Field	Contents	Comments
CmdExt[0]	Bound port number (low)	Actual port that the socket was bound to.
CmdExt[1]	Bound port number (high)	

## Command Details: Shutdown

### Category

Advanced

### Details

Command Code.: 11h

Valid for: Instance

### Description

This command closes a TCP-connection using the FIN-flag. Note that the response does not indicate if the connection actually shut down, which means that this command cannot be used to poll non-blocking sockets, nor will it block for blocking sockets.

- **Command Details**

Field	Contents
CmdExt[0]	(reserved, set to zero)
CmdExt[1]	<u>Value:Mode:</u> 00h Shutdown receive channel 01h Shutdown send channel 02h Shutdown both receive- and send channel

- **Response Details**

(no data)

The recommended sequence to gracefully shut down a TCP connection is described below.

Application initiates shutdown:

1. Send shutdown with CmdExt[1] set to 01h. This will send FIN-flag to host shutting down the send channel, note that the receive channel will still be operational.
2. Receive data on socket until error message Object specific error (EDESTADDRREQ (14)) is received, indicating that the host closed the receive channel. If host does not close the receive channel use a timeout and progress to step 3.
3. Delete the socket instance. If step 2 timed out, RST-flag will be sent to terminate the socket.

Host initiates shutdown:

1. Receive data on socket, if zero bytes received it indicates that the host closed the receive channel of the socket.
2. Try to send any unsent data to the host.
3. Send shutdown with CmdExt[1] set to 01h. This will send FIN-flag to host shutting down the receive channel.
4. Delete the socket instance.

## Command Details: Listen

### Category

Advanced

### Details

Command Code.: 12h

Valid for: Instance

### Description

This command puts a TCP socket in listening state. Backlog queue length is the number of unaccepted connections allowed on the socket. When backlog queue is full, further connections will be refused with RST-flag.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Value:Backlog queue length: 00h 1 01h 2 02h 4	-

- **Response Details**

(no data)

## Command Details: Accept

### Category

Advanced

### Details

Command Code.: 13h

Valid for: Instance

### Description

This command accepts incoming connections on a listening TCP socket. A new socket instance is created for each accepted connection. The new socket is connected with the host and the response returns its instance number.

NON-BLOCKING mode:

This command must be issued repeatedly (polled) for incoming connections. If no incoming connection request exists, the module will respond with error code 0006h (EWOULDBLOCK).

BLOCKING mode:

This command will block until a connection request has been detected.

**Note:** This command will only be accepted if there is a free instance to use for accepted connections. For blocking connections, this command will reserve an instance.

- **Command Details**

(no data)

- **Response Details**

Field	Contents
Data[0]	Instance number for the connected socket (low)
Data[1]	Instance number for the connected socket (high)
Data[2]	Host IP address byte 3 (low)
Data[3]	Host IP address byte 2
Data[4]	Host IP address byte 1
Data[5]	Host IP address byte 0 (high)
Data[6]	Host port number (low)
Data[7]	Host port number (high)

## Command Details: Connect

### Category

Advanced

### Details

Command Code.: 14h

Valid for: Instance

### Description

For SOCK\_DGRAM-sockets, this command specifies the peer with which the socket is to be associated (to which datagrams are sent and the only address from which datagrams are received).

For SOCK\_STREAM-sockets, this command attempts to establish a connection to a host.

SOCK\_STREAM-sockets may connect successfully only once, while SOCK\_DGRAM-sockets may use this service multiple times to change their association. SOCK\_DGRAM-sockets may dissolve their association by connecting to IP address 0.0.0.0, port 0 (zero).

NON-BLOCKING mode:

This command must be issued repeatedly (polled) until a connection is connected, rejected or timed out. The first connect-attempt will be accepted, thereafter the command will return error code 22 (EINPROGRESS) on poll requests while attempting to connect.

BLOCKING mode:

This command will block until a connection has been established or the connection request is cancelled due to a timeout or a connection error.

- **Command Details**

Field	Contents	Contents
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
Data[0]	Host IP address byte 3 (low)	-
Data[1]	Host IP address byte 2	
Data[2]	Host IP address byte 1	
Data[3]	Host IP address byte 0 (high)	
Data[4]	Host port number (low)	
Data[5]	Host port number (high)	

- **Response Details**

(no data)

## Command Details: Receive

### Category

Advanced

### Details

Command Code.: 15h

Valid for: Instance

### Description

This command receives data from a connected socket. Message segmentation may be used to receive up to 1472 bytes (see “Message Segmentation” on page 144).

For SOCK\_DGRAM-sockets, the module will return the requested amount of data from the next received datagram. If the datagram is smaller than requested, the entire datagram will be returned in the response message. If the datagram is larger than requested, the excess bytes will be discarded.

For SOCK\_STREAM-sockets, the module will return the requested number of bytes from the received data stream. If the actual data size is less than requested, all available data will be returned.

NON-BLOCKING mode:

If no data is available on the socket, the error code 0006h (EWOULDBLOCK) will be returned.

BLOCKING mode:

The module will not issue a response until the operation has finished.

If the module responds successfully with 0 (zero) bytes of data, it means that the host has closed the connection. The send channel may however still be valid and must be closed using ‘Shutdown’ and/or ‘Delete’.

- **Command Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Segmentation Control bits	see “Command Segmentation” on page 144
Data[0]	Receive data size (low)	Only used in the first segment
Data[1]	Receive data size (high)	

- **Response Details**

**Note:** The data in the response may be segmented (see “Message Segmentation” on page 144).

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Segmentation Control bits	see “Response Segmentation” on page 145
Data[0...n]	Received data	-



## Command Details: Receive\_From

### Category

Advanced

### Details

Command Code.: 16h

Valid for: Instance

### Description

This command receives data from an unconnected SOCK\_DGRAM-socket. Message segmentation may be used to receive up to 1472 bytes (see “Message Segmentation” on page 144).

The module will return the requested amount of data from the next received datagram. If the datagram is smaller than requested, the entire datagram will be returned in the response message. If the datagram is larger than requested, the excess bytes will be discarded.

The response message contains the IP address and port number of the sender.

NON-BLOCKING mode:

If no data is available on the socket, the error code 0006h (EWOULDBLOCK) will be returned.

BLOCKING mode:

The module will not issue a response until the operation has finished.

- **Command Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Segmentation Control bits	see “Command Segmentation” on page 144
Data[0]	Receive data size (low)	Only used in the first segment
Data[1]	Receive data size (high)	

- **Response Details**

**Note:** The data in the response may be segmented (see “Message Segmentation” on page 144).

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Segmentation Control bits	see “Response Segmentation” on page 145
Data[0]	Host IP address byte 3 (low)	The host address/port information is only included in the first segment. All data thereafter will start at Data[0]
Data[1]	Host IP address byte 2	
Data[2]	Host IP address byte 1	
Data[3]	Host IP address byte 0 (high)	
Data[4]	Host port number (low)	
Data[5]	Host port number (high)	
Data[6...n]	Received data	

## Command Details: Send

### Category

Advanced

### Details

Command Code.: 17h

Valid for: Instance

### Description

This command sends data on a connected socket. Message segmentation may be used to send up to 1472 bytes (see “Message Segmentation” on page 144).

NON-BLOCKING mode:

If there isn't enough buffer space available in the send buffers, the module will respond with error code 0006h (EWOULDBLOCK)

BLOCKING mode:

If there isn't enough buffer space available in the send buffers, the module will block until there is.

- Command Details**

**Note:** To allow larger amount of data (i.e. >255 bytes) to be sent, the command data may be segmented (see “Message Segmentation” on page 144).

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Segmentation Control	see “Command Segmentation” on page 144
Data[0...n]	Data to send	-

- Response Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(ignore)
CmdExt[1]		
Data[0]	Number of sent bytes (low)	Only valid in the last segment
Data[1]	Number of sent bytes (high)	

## Command Details: Send\_To

### Category

Advanced

### Details

Command Code.: 18h

Valid for: Instance

### Description

This command sends data to a specified host on an unconnected SOCK-DGRAM-socket. Message segmentation may be used to send up to 1472 bytes (see “Message Segmentation” on page 144).

- Command Details**

**Note:** To allow larger amount of data (i.e. >255 bytes) to be sent, the command data may be segmented (see “Message Segmentation” on page 153).

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]	Segmentation Control	see “Command Segmentation” on page 144
Data[0]	Host IP address byte 3 (low)	The host address/port information shall only be included in the first segment. All data thereafter must start at Data[0]
Data[1]	Host IP address byte 2	
Data[2]	Host IP address byte 1	
Data[3]	Host IP address byte 0 (high)	
Data[4]	Host port number (low)	
Data[5]	Host port number (high)	
Data[6...n]	Data to send	

- Response Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(ignore)
CmdExt[1]		
Data[0]	Number of sent bytes (low)	Only valid in the last segment
Data[1]	Number of sent bytes (high)	

## Command Details: IP\_Add\_Membership

### Category

Advanced

### Details

Command Code.: 19h

Valid for: Instance

### Description

This command assigns the socket an IP multicast group membership. The module always joins the 'All hosts group' automatically, however this command may be used to specify up to 20 additional memberships.

- **Command Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
Data[0]	Group IP address byte 3 (low)	-
Data[1]	Group IP address byte 2	
Data[2]	Group IP address byte 1	
Data[3]	Group IP address byte 0 (high)	

- **Response Details**

(no data)

## Command Details: IP\_Drop\_Membership

### Category

Advanced

### Details

Command Code.: 1Ah

Valid for: Instance

### Description

This command removes the socket from an IP multicast group membership.

- **Command Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
Data[0]	Group IP address byte 3 (low)	-
Data[1]	Group IP address byte 2	
Data[2]	Group IP address byte 1	
Data[3]	Group IP address byte 0 (high)	

- **Response Details**

(no data)

## Command Details: DNS\_Loopup

### Category

Advanced

### Details

Command Code.: 1Bh

Valid for: Object Instance

### Description

This command resolves the given host name and returns the IP address.

- **Command Details**

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
Data[0... N]	Host name	Host name to resolve

- **Response Details (Success)**

Field	Contents	Notes
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
Data[0]	IP address byte 3 (low)	IP address of the specified host
Data[1]	IP address byte 2	
Data[2]	IP address byte 1	
Data[3]	IP address byte 0 (high)	

## Socket Interface Error Codes (Object Specific)

The following object-specific error codes may be returned by the module when using the socket interface object.

Error Code	Name	Meaning
1	ENOBUFS	No internal buffers available
2	ETIMEDOUT	A timeout event occurred
3	EISCONN	Socket already connected
4	EOPNOTSUPP	Service not supported
5	ECONNABORTED	Connection was aborted
6	EWouldBlock	Socket cannot block because unblocking socket type
7	ECONNREFUSED	Connection refused
8	ECONNRESET	Connection reset
9	ENOTCONN	Socket is not connected
10	EALREADY	Socket is already in requested mode
11	EINVAL	Invalid service data
12	EMSGSIZE	Invalid message size
13	EPIPE	Error in pipe
14	EDESTADDRREQ	Destination address required
15	ESHUTDOWN	Socket has already been shutdown
16	(reserved)	-
17	EHAVEOOB	Out of band data available
18	ENOMEM	No internal memory available
19	EADDRNOTAVAIL	Address is not available
20	EADDRINUSE	Address already in use
21	(reserved)	-
22	EINPROGRESS	Service already in progress
28	ETOOMANYREFS	Too many references
101	Command aborted	If a command is blocking on a socket, and that socket is closed using the Delete command, this error code will be returned to the blocking command.

## 9.9 SMTP Client Object (09h)

### Category

Advanced

### Object Description

This object groups functions related to the SMTP-client.

See also...

- “File System” on page 13
- “E-mail Client” on page 24
- “Instance Attributes (Instance #12, SMTP Server)” on page 71
- “Instance Attributes (Instance #13, SMTP User)” on page 72
- “Instance Attributes (Instance #14, SMTP Password)” on page 72

### Supported Commands

Object:           Get\_Attribute  
                     Create  
                     Delete  
                     Send email from file( “Command Details: Send Email From File” on page 100)

Instance:        Get\_Attribute  
                     Set\_Attribute  
                     Send email( “Command Details: Send Email” on page 101)

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'SMTP Client'
2	Revision	Get	UINT8	01h
3	Number of instances	Get	UINT16	-
4	Highest instance no.	Get	UINT16	-
11	Max. no. of instances	Get	UINT16	0006h
12	Success count	Get	UINT16	Reflects the no. of successfully sent messages
13	Error count	Get	UINT16	Reflects the no. of messages that could not be delivered



## Instance Attributes

### Advanced

Instances are created dynamically by the application.

#	Name	Access	Type	Description
1	From	Get/Set	Array of CHAR	e.g. "someone@somewhere.com"
2	To	Get/Set	Array of CHAR	e.g. "someone.else@anywhere.net"
3	Subject	Get/Set	Array of CHAR	e.g. "Important notice"
4	Message	Get/Set	Array of CHAR	e.g. "Duck and cover"

## Command Details: Create

### Category

Advanced

### Details

Command Code.: 03h

Valid for: Object

### Description

This command creates an e-mail instance.

- Command Details

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		

- Response Details

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		
MsgData[0]	Instance number	low byte
MsgData[1]		high byte

## Command Details: Delete

### Category

Advanced

### Details

Command Code.: 04h

Valid for: Object

### Description

This command deletes an e-mail instance.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		

- **Response Details**

(no data)

## Command Details: Send Email From File

### Category

Advanced

### Details

Command Code.: 11h

Valid for: Object

### Description

This command sends an e-mail based on a file in the file system.

File format:

The file must be a plain ASCII-file in the following format:

```
[To]
recipient

[From]
sender

[Subject]
email subject

[Headers]
extra headers, optional

[Message]
actual email message
```

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
MsgData[0... n]	Path + filename of message file	-

- **Response Details**

(no data)

## Command Details: Send Email

### Category

Advanced

### Details

Command Code.: 10h

Valid for: Instance

### Description

This command sends the specified e-mail instance.

- **Command Details**  
(no data)
- **Response Details**  
(no data)

## Object Specific Error Codes

Error Codes	Meaning
1	SMTP server not found
2	SMTP server not ready
3	Authentication error
4	SMTP socket error
5	SSI scan error
6	Unable to interpret e-mail file
255	Unspecified SMTP error
(other)	(reserved)

## 9.10 File System Interface Object (0Ah)

### Category

Advanced

### Object Description

This object provides an interface to the built-in file system. Each instance represents a handle to a file stream and contains services for file system operations.

### Supported Commands

Object:	Get_Attribute
	Create( "Command Details: Create" on page 104)
	Delete( "Command Details: Delete" on page 105)
	Format Disc( "Command Details: Format Disc" on page 114)
Instance:	Get_Attribute
	File Open( "Command Details: File Open" on page 105)
	File Close( "Command Details: File Close" on page 106)
	File Delete( "Command Details: File Delete" on page 106)
	File Copy( "Command Details: File Copy" on page 107)
	File Rename( "Command Details: File Rename" on page 108)
	File Read( "Command Details: File Read" on page 109)
	File Write( "Command Details: File Write" on page 110)
	Directory Open( "Command Details: Directory Open" on page 110)
	Directory Close( "Command Details: Directory Close" on page 111)
	Directory Delete( "Command Details: Directory Delete" on page 111)
	Directory Read( "Command Details: Directory Read" on page 112)
	Directory Create( "Command Details: Directory Create" on page 113)
	Directory Change( "Command Details: Directory Change" on page 113)

## Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'File System Interface'
2	Revision	Get	UINT8	01h
3	Number of instances	Get	UINT16	-
4	Highest instance no.	Get	UINT16	-
11	Max. no. of instances	Get	UINT16	0004h
12	Disable virtual file system	Get	BOOL	False
13	Total disc size	Get	Array of UINT32	-
14	Free space	Get	Array of UINT32	-
15	Disc CRC	Get	Array of UINT32	-

## Instance Attributes

### Advanced

#	Name	Access	Type	Description
1	Instance type	Get	UINT8	<u>Value.Type:</u> 00h Reserved 01h File instance 02h Directory instance
2	File size	Get	UINT32	File size in bytes (zero for directories)
3	Path	Get	Array of CHAR	Path where instance operates

## Command Details: Create

### Category

Advanced

### Details

Command Code.: 03h

Valid for: Object

### Description

This command creates a file operation instance.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		

- **Response Details**

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		
MsgData[0]	Instance number	low byte
MsgData[1]		high byte

## Command Details: Delete

### Category

Advanced

### Details

Command Code.: 04h

Valid for: Object

### Description

This command deletes a file operation instance.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		

- **Response Details**

(no data)

## Command Details: File Open

### Category

Advanced

### Details

Command Code.: 10h

Valid for: Instance

### Description

This command opens a file for reading, writing, or appending.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	Mode	Value:Mode: 00h Read mode 01h Write mode 02h Append mode
CmdExt[1]	(reserved, set to zero)	-
MsgData[0... n]	Path + filename	Relative to current path

- **Response Details**

(no data)



## Command Details: File Close

### Category

Advanced

### Details

Command Code.: 11h

Valid for: Instance

### Description

This command closes a previously opened file.

- **Command Details**

(no data)

- **Response Details**

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		-
MsgData[0]	File size	low byte, low word
MsgData[1]		-
MsgData[2]		-
MsgData[3]		high byte, high word

## Command Details: File Delete

### Category

Advanced

### Details

Command Code.: 12h

Valid for: Instance

### Description

This command permanently deletes a specified file from the file system.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		-
MsgData[0... n]	Path + filename	Relative to current path

- **Response Details**

(no data)

## Command Details: File Copy

### Category

Advanced

### Details

Command Code.: 13h

Valid for: Instance

### Description

This command makes a copy of a file.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
MsgData[0... n]	Source path + filename	
	NULL	Relative to current path, separated by NULL
	Destination path + filename	

- **Response Details**

(no data)

## Command Details: File Rename

### Category

Advanced

### Details

Command Code.: 14h

Valid for: Instance

### Description

This command renames or moves a file.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
MsgData[0... n]	Old path + filename	
	NULL	Relative to current path, separated by NULL
	New path + filename	

- **Response Details**

(no data)

## Command Details: File Read

### Category

Advanced

### Details

Command Code.: 15h

Valid for: Instance

### Description

Reads data from a file previously opened for reading.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	Bytes	no. of bytes to read
CmdExt[1]	(reserved, set to zero)	-

- **Response Details**

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		
MsgData[0... n]	Data	Data read from file

## Command Details: File Write

### Category

Advanced

### Details

Command Code.: 16h

Valid for: Instance

### Description

Writes data to a file previously opened for writing or appending.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
Data[0... n]	Data	Data to write to file

- **Response Details**

Field	Contents	Comments
CmdExt[0]	Bytes	no. of bytes written
CmdExt[1]	(reserved, ignore)	-

## Command Details: Directory Open

### Category

Advanced

### Details

Command Code.: 20h

Valid for: Instance

### Description

This command opens a directory.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
Data[0... n]	Path + name of directory	Relative to current path

- **Response Details**

(no data)

## Command Details: Directory Close

### Category

Advanced

### Details

Command Code.: 21h

Valid for: Instance

### Description

This command closes a previously opened directory.

- **Command Details**  
(no data)
- **Response Details**  
(no data)

## Command Details: Directory Delete

### Category

Advanced

### Details

Command Code.: 22h

Valid for: Instance

### Description

This command permanently deletes an empty directory from the file system.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
MsgData[0... n]	Path + name of directory	Relative to current path

- **Response Details**  
(no data)

## Command Details: Directory Read

### Category

Advanced

### Details

Command Code.: 23h

Valid for: Instance

### Description

This command reads the contents of a directory previously opened for reading.

The command returns information about a single directory entry, which means that the command must be issued multiple times to retrieve the complete contents of a directory. When the last entry has been read, the command returns an “empty” response (i.e. a response where the data size is zero).

- **Command Details**

(no data)

- **Response Details**

Field	Contents	Comments
CmdExt[0]	(reserved, ignore)	-
CmdExt[1]		-
MsgData[0]	Size of entry	Low byte, low word
MsgData[1]		-
MsgData[2]		-
MsgData[3]		High byte, high word
MsgData[4]	Flags	<u>Bit:Meaning:</u> 0 Entry is a directory 1 Entry is read-only 2 Entry is hidden 3 Entry is a system entry
MsgData[5... n]	Name of entry	-

## Command Details: Directory Create

### Category

Advanced

### Details

Command Code.: 24h

Valid for: Instance

### Description

This command creates a directory.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
MsgData[0... n]	Path + name of directory	Relative to current path

- **Response Details**

(no data)

## Command Details: Directory Change

### Category

Advanced

### Details

Command Code.: 25h

Valid for: Instance

### Description

This command changes the current directory/path for an instance.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		
MsgData[0... n]	Path + name of directory	Relative to current path

- **Response Details**

(no data)



## Command Details: Format Disc

### Category

Advanced

### Details

Command Code.: 30h

Valid for: Object

### Description

This command formats the file system.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved, set to zero)	-
CmdExt[1]		

- **Response Details**

(no data)

## Object Specific Error Codes

Error Codes	Meaning
1	Failed to open file
2	Failed to close file
3	Failed to delete file
4	Failed to open directory
5	Failed to close directory
6	Failed to create directory
7	Failed to delete directory
8	Failed to change directory
9	Copy operation failure (could not open source)
10	Copy operation failure (could not open destination)
11	Copy operation failure (write failed)
12	Unable to rename file

## 9.11 Network Ethernet Object (0Ch)

### Category

Extended

### Object Description

This object provides ethernet-specific information to the application.

### Supported Commands

Object: Get\_Attribute

Instance: Get\_Attribute

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'Network Ethernet'
2	Revision	Get	UINT8	01h
3	Number of instances	Get	UINT16	-
4	Highest instance no.	Get	UINT16	-

### Instance Attributes (Instance #1)

#### Extended

#	Name	Access	Type	Description
1	MAC Address	Get	Array of UINT8	Current MAC address. See also "Ethernet Host Object (F9h)" on page 120)

## **10. Host Application Objects**

### **10.1 General Information**

This chapter specifies the host application object implementation in the module. The objects listed here may optionally be implemented within the host application firmware to expand the PROFINET implementation.

Standard Objects:

- Application Object (FFh) (see Anybus-CompactCom Software Design Guide)
- Application Data Object (FEh) (see Anybus-CompactCom Software Design Guide)

Network Specific Objects:

- “PROFINET IO Object (F6h)” on page 117
- “Ethernet Host Object (F9h)” on page 120

## 10.2 PROFINET IO Object (F6h)

### Category

Basic, extended and advanced

### Object Description

This object implements PROFINET IO-related functions in the host application.

The implementation of this object is optional; the host application can support none, some, or all of the attributes specified below. The module will attempt to retrieve the values of these attributes during start-up; if an attribute is not implemented in the host application, simply respond with an error message (06h, "Invalid CmdExt[0]"). In such case, the module will use its default value.

If the module attempts to retrieve a value of an attribute not listed below, respond with an error message (06h, "Invalid CmdExt[0]").

See also...

- "Network PROFINET IO Object (0Eh)" on page 64
- "Flowchart - Record Data Access" on page 146
- Anybus CompactCom Software Design Guide, "Error Codes"

### Supported Commands

Object:      Get Attribute  
                  Get\_Record(See "Command Details: Get\_Record" on page 121)  
                  Set\_Record(See "Command Details: Set\_Record" on page 123)  
                  Get\_IM\_Record(See "Command Details: Get\_IM\_Record" on page 125)  
                  Set\_IM\_Record(See "Command Details: Set\_IM\_Record" on page 127)  
                  AR\_Check\_Ind(See "Command Details: AR\_Check\_Ind" on page 129)  
                  Cfg\_Mismatch\_Ind(See "Command Details: Cfg\_Mismatch\_Ind" on page 130)  
                  AR\_Info\_Ind(See "Command Details: AR\_Info\_Ind" on page 131)  
                  End\_Of\_Prm\_Ind(See "Command Details: End\_Of\_Prm\_Ind" on page 133)  
                  AR\_Offline\_Ind(See "Command Details: AR\_Offline\_Ind" on page 134)  
                  AR\_Abort\_Ind(See "Command Details: AR\_Abort\_Ind" on page 135)  
                  Plug\_Submodule\_Failed(See "Command Details: Plug\_Submodule\_Failed" on page 137)

Instance:      Get Attribute

### Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'PROFINET IO'
2	Revision	Get	UINT8	01h
3	Number of instances	Get	UINT16	0001h
4	Highest instance no.	Get	UINT16	0001h

## Instance Attributes (Instance #1)

### Basic

#	Name	Access	Type	Default Value <sup>a</sup>	Comment
1	Device ID	Get	UINT16	0007h	Identifies the device. (Assigned by manufacturer)
2	Vendor ID (I&M Manufacturer ID)	Get	UINT16	010Ch	Identifies the device manufacturer. (Assigned by the PNO)
3	Station Type	Get	Array of CHAR	'ABCC-PRT'	Characterizes the device (Assigned by manufacturer)

a. If an attribute is not implemented, this value will be used instead.

### Extended

#	Name	Access	Type	Default Value <sup>a</sup>	Comment
7	Record Data Mode	Get	UINT8	00h	This setting affects how Record Data requests are treated, and constitutes a bit field as follows: <u>Bit 0:Index 0... 7FFFh:</u> 0: Normal Mode 1: Transparent Mode <u>Bit 1:Index AFF0h... AFFFh:</u> 0: Normal Mode 1: Transparent Mode
8	I&M Order ID	Get	Array of CHAR	'ABCC-PRT'	I&M0 Parameter: Order ID of device; up to 20 characters, pad unused characters with ' ' (space).
17	Port 1 MAC address	Get	Array of UINT8	(assigned during manufacturing)	MAC address of PROFINET port 1 (6 bytes)

a. If an attribute is not implemented, this value will be used instead.

### Advanced

#	Name	Access	Type	Default Value <sup>a</sup>	Comment
4	MaxAr	Get	UINT32	0003h	Max. no.of simultaneous ARs. (Range 1... 3)
9	I&M Serial Number	Get	Array of CHAR	(assigned during manufacturing)	I&M0 Parameter: Serial number of device; up to 16 characters, pad unused characters with ' ' (space).
10	I&M Hardware Revision	Get	UINT16	(Hardware Rev.)	I&M0 Parameter: Hardware revision of device; FFFFh indicates availability of profile specific information

#	Name	Access	Type	Default Value <sup>a</sup>	Comment
11	I&M Software Revision	Get	Array of CHAR	(Software Rev.)	<p>I&amp;M0 Parameter: Software revision of device.</p> <p><u>Byte:Value:Meaning:</u></p> <p>0: 'V' Official release 'R' Revision 'P' Prototype 'U' Under test 'T' Test device</p> <p>1: 0... 255 Major Version 2: 0... 255 Minor Version 3: 0... 255 Internal Change</p> <p><b>Note:</b> Version V255.255.255 indicates availability of profile specific information.</p>
12	I&M Revision Counter	Get	UINT16	0000h	<p>I&amp;M0 Parameter: Revision counter of device; a changed value marks a change of the hardware or its parameters.</p>
13	I&M Profile ID <sup>b</sup>	Get	UINT16	F600h (Generic Device)	<p>I&amp;M0 Parameter: If the application supports a specific profile, this can be specified here.</p>
14	I&M Profile Specific Type <sup>b</sup>	Get	UINT16	0004h (Communication Module)	<p>I&amp;M0 Parameter: If the application supports a specific profile, the profile specific types is specified here.</p>
15	I&M Version	Get	Struct of: UINT8, UINT8	0101h	<p>I&amp;M0 Parameter: This parameter must only be used if the host application supports an I&amp;M version other than 1.1. If this is the case, the host application must also be prepared to handle commands Get_IM_Record and Set_IM_Record, since requests towards unknown I&amp;M records will be forwarded to the host application.</p>
16	I&M Supported	Get	UINT16	0000h	<p>I&amp;M0 Parameter: Bit field defining which I&amp;M parameters that are supported by the device for slot 0, subslot 1.</p> <p><u>Bit:Meaning</u></p> <p>0: Profile specific 1: I&amp;M1 supported 2: I&amp;M2 supported 3: I&amp;M3 supported 4: I&amp;M4 supported 5... 15: I&amp;M[5... 15] supported</p> <p><b>Note:</b> I&amp;M0 is mandatory and cannot be disabled.</p>
18	(reserved)	-	-	-	(reserved for future use)
19	System Description	Get	Array of CHAR	'HMS Industrial Networks Anybus-CompactCom'	-
20	Interface Description	Get	Array of CHAR	'PROFINET IO interface'	-

#	Name	Access	Type	Default Value <sup>a</sup>	Comment
21	Module ID Assignment Mode	Get	UINT8	0x00	<p>0 - Default. Module Identification numbers are generated according to HMS standard GSD file.</p> <p>1 - Incremental. Module Identification numbers are generated sequential. Starting at 0x000000100 for slot 1.</p> <p><b>Note 1:</b> This parameter has no effect if the host application has issued the Api_Add command.</p> <p><b>Note 2:</b> The Device Access Point located in slot 0 is not affected by this parameter.</p> <p><b>Note 3:</b> If sequential generation is selected all modules of the GSD file MUST be unique.</p>

a. If an attribute is not implemented, this value will be used instead.

b. The host application has to implement the corresponding functionality; the Anybus module in it self does not alter its behaviour based on these parameters.

---

## Command Details: Get\_Record

### Category

Extended

### Details

Command Code: 10h

Valid for: Object Instance

### Description

The module issues this command in the following situations:

- Module receives a Record Data Read request towards an API other than 0 (zero)
- Module receives a Record Data Read request towards a slot index other than 0 (zero)
- Module receives a Record Data Read request and I&M Version is set to a value other than 1.1
- Module receives a Record Data Read request towards API 0, but the record in question is handled in Transparent Mode

It is optional to implement support for this command. If not implemented, the original network request will be rejected and an error is returned to the IO Controller/Supervisor.



- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	API (low word, low byte)	Application Process Instance (API)
MsgData[1]	API (low word, high byte)	
MsgData[2]	API (high word, low byte)	
MsgData[3]	API (high word, high byte)	
MsgData[4]	Slot (low byte)	Slot number of request
MsgData[5]	Slot (high byte)	
MsgData[6]	Subslot (low byte)	Subslot number of request
MsgData[7]	Subslot (high byte)	
MsgData[8]	Index (low byte)	Index of request
MsgData[9]	Index (high byte)	
MsgData[10]	Length	Range: 1... 244

- **Response Details (Success)**

Field	Contents	Comments
CmdExt[0... 1]	(reserved)	(set to zero)
MsgData[0... n]	Data (up to 244 bytes)	Data to be returned in the Record Data Read response.

- **Response Details (Error)**

Field	Contents	Comments
CmdExt[0... 1]	(reserved)	(set to zero)
MsgData[0]	FFh	Object specific error
MsgData[1]	Error Code 1	See "Details: Error Code 1" on page 138
MsgData[2]	Error Code 2	User specific error code
MsgData[3]	Additional Data 1	API specific. Set to zero if no Additional Data 1 is defined.
MsgData[4]	Additional Data 2	User specific. Set to zero if no Additional Data 2 is defined.

See also...

- "Command Details: Set\_Record" on page 123
- "Command Details: Get\_IM\_Record" on page 125
- "Command Details: Set\_IM\_Record" on page 127
- "Flowchart - Record Data Access" on page 146

---

## Command Details: Set\_Record

### Category

Extended

### Details

Command Code: 11h

Valid for: Object Instance

### Description

The module issues this command in the following situations:

- Module receives a Record Data Write request towards an API other than 0 (zero)
- Module receives a Record Data Write request towards a slot index other than 0 (zero)
- Module receives a Record Data Write request and I&M Version is set to a value other than 1.1
- Module receives a Record Data Write request towards API 0, but the record in question is handled in Transparent Mode

It is optional to implement support for this command. If not implemented, the original network request will be rejected and an error is returned to the IO Controller/Supervisor.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	API (low word, low byte)	Application Process Instance (API)
MsgData[1]	API (low word, high byte)	
MsgData[2]	API (high word, low byte)	
MsgData[3]	API (high word, high byte)	
MsgData[4]	Slot (low byte)	Slot number of request
MsgData[5]	Slot (high byte)	
MsgData[6]	Subslot (low byte)	Subslot number of request
MsgData[7]	Subslot (high byte)	
MsgData[8]	Index (low byte)	Index of request
MsgData[9]	Index (high byte)	
MsgData[10]	(reserved)	Reserved; set to zero.
MsgData[11...n]	Data (up to 244 bytes)	Data from the Record Data Write request.

- **Response Details (Success)**

(no data)

- **Response Details (Error)**

Field	Contents	Comments
CmdExt[0... 1]	(reserved)	(set to zero)
MsgData[0]	FFh	Object specific error
MsgData[1]	Error Code 1	See "Details: Error Code 1" on page 138
MsgData[2]	Error Code 2	User specific error code
MsgData[3]	Additional Data 1	API specific. Set to zero if no Additional Data 1 is defined.
MsgData[4]	Additional Data 2	User specific. Set to zero if no Additional Data 2 is defined.

See also...

- "Command Details: Get\_Record" on page 121
- "Command Details: Get\_IM\_Record" on page 125
- "Command Details: Set\_IM\_Record" on page 127
- "Flowchart - Record Data Access" on page 146

---

## Command Details: Get\_IM\_Record

### Category

Extended

### Details

Command Code: 12h

Valid for: Object Instance

### Description

This command retrieves I&M information from the host application, and may be issued in the following situations:

- The module receives a request towards an unknown I&M Index
- The module receives an I&M request and Transparent Mode is enabled (Index AFF0h... AFFFh)

It is optional to implement support for this command. If not implemented, the original network request will be rejected and an error is returned to the IO Controller/Supervisor.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	IM Record Index	Valid range: 0... 15 <u>Value:Meaning:</u> 0: I&M0 1: I&M1 2: I&M2 3: I&M3 4: I&M4 5...15: Reserved for additional I&M functions
CmdExt[1]	(reserved)	(ignore)
MsgData[0]	Slot (low byte)	Slot number of request
MsgData[1]	Slot (high byte)	
MsgData[2]	Subslot (low byte)	Subslot number of request
MsgData[3]	Subslot (high byte)	

- **Response Details (Success)**

Field	Contents	Comments
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
MsgData[0...9]	(reserved)	-
MsgData[10...n]	I&M Data	See "I&M Data Structures" on page 19

- **Response Details (Error)**

Field	Contents	Comments
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
MsgData[0]	FFh	Object specific error
MsgData[1]	Error Code 1	See "Details: Error Code 1" on page 138
MsgData[2]	Error Code 2	User specific error code
MsgData[3]	Additional Data 1	API specific. Set to zero if no Additional Data 1 is defined.
MsgData[4]	Additional Data 2	User specific. Set to zero if no Additional Data 2 is defined.

See also...

- "Command Details: Get\_Record" on page 121
- "Command Details: Set\_Record" on page 123
- "Command Details: Set\_IM\_Record" on page 127
- "Flowchart - Record Data Access" on page 146

---

## Command Details: Set\_IM\_Record

### Category

Extended

### Details

Command Code: 13h

Valid for: Object Instance

### Description

This command specifies I&M information to the host application, and may be issued in the following situations:

- The module receives a request towards an unknown I&M Index
- The module receives an I&M request and Transparent Mode is enabled (Index AFF0h... AFFFh)

It is optional to implement support for this command. If not implemented, the original network request will be rejected and an error is returned to the IO Controller/Supervisor.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	IM Record Index	Valid range: 0... 15 <u>Value:Meaning:</u> 0: I&M0 1: I&M1 2: I&M2 3: I&M3 4: I&M4 5...15: Reserved for additional I&M functions
CmdExt[1]	(reserved)	(ignore)
MsgData[0]	Slot (low byte)	Slot number of request
MsgData[1]	Slot (high byte)	
MsgData[2]	Subslot (low byte)	Subslot number of request
MsgData[3]	Subslot (high byte)	
MsgData[4...13]	(reserved)	(ignore)
MsgData[14...n]	I&M Data	See "I&M Data Structures" on page 19

- **Response Details (Success)**

(no data)

- **Response Details (Error)**

Field	Contents	Comments
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
MsgData[0]	FFh	Object specific error
MsgData[1]	Error Code 1	See "Details: Error Code 1" on page 138
MsgData[2]	Error Code 2	User specific error code
MsgData[3]	Additional Data 1	API specific. Set to zero if no Additional Data 1 is defined.
MsgData[4]	Additional Data 2	User specific. Set to zero if no Additional Data 2 is defined.

See also...

- "Command Details: Get\_Record" on page 121
- "Command Details: Set\_Record" on page 123
- "Command Details: Get\_IM\_Record" on page 125
- "Flowchart - Record Data Access" on page 146

## Command Details: AR\_Check\_Ind

### Category

Advanced

### Details

Command Code: 14h

Valid for: Object Instance

### Description

The module issues this command to inform the host application that an Application Relationship (AR) is to be established. It is optional to implement support for this command.

#### • Command Details

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	IP address (low word, low byte)	
MsgData[1]	IP address (low word, high byte)	
MsgData[2]	IP address (high word, low byte)	(IO Controller/Supervisor)
MsgData[3]	IP address (high word, high byte)	
MsgData[4]	AR Type (low byte)	Indicates the type of AR as follows:
MsgData[5]	AR Type (high byte)	<u>Value:Meaning:</u> 1: IO_AR_SINGLE 3: IO_AR_CIR 4: IO_AR_REDUNDANT_CONTROLLER 5: IO_AR_REDUNDANT_DEVICE 6: SUPERVISOR_AR
MsgData[6]	AR Properties (low word, low byte)	Bit-field indicating the properties of the AR as follows:
MsgData[7]	AR Properties (low word, high byte)	<u>Bit 0-2:State:</u> 0: Backup 1: Primary <u>Bit 3:Supervisor take over allowed:</u> 0: Not allowed 1: Allowed <u>Bit 4:Parameterization server:</u> 0: EXTERNAL_PRM_SERVER 1: CM_INITIATOR <u>Bit 5-6:Data rate:</u> 0: AT_LEAST_100 Mbps 1: 100 Mbps 2: 1 Gbps 3: 10 Gbps <u>Bit 8:Device Access:</u> 0: AR_CONTEXT 1: DEVICE_CONTEXT <u>Bit 9-10:Companion AR:</u> 0: SINGLE_AR 1: FIRST_AR 2: COMPANION_AR
MsgData[8]	AR Properties (high word, low byte)	
MsgData[9]	AR Properties (high word, high byte)	
MsgData[10]	Remote station name length	Length of remote station name, in bytes
MsgData[11...n]	Remote station name	Remote station name (IO Controller/Supervisor)



- **Response Details**

(No data)

## Command Details: Cfg\_Mismatch\_Ind

### Category

Advanced

### Details

Command Code: 15h

Valid for: Object Instance

### Description

The module issues this command to inform the host application that the configuration in the IO Controller (i.e. the Expected Identification) does not match the configuration defined by the host application (i.e. the Real Identification).

It is optional to implement support for this command.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	API (low word, low byte)	Application Process Instance (API)
MsgData[1]	API (low word, high byte)	
MsgData[2]	API (high word, low byte)	
MsgData[3]	API (high word, high byte)	
MsgData[4]	Slot (low byte)	Slot number of mismatch
MsgData[5]	Slot (high byte)	
MsgData[6]	Subslot (low byte)	Subslot number of mismatch
MsgData[7]	Subslot (high byte)	
MsgData[8]	Expected Module Identifier (low word, low byte)	Module identifier (as stated in the GSD-file) derived from the IO Controller configuration
MsgData[9]	Expected Module Identifier (low word, high byte)	
MsgData[10]	Expected Module Identifier (high word, low byte)	
MsgData[11]	Expected Module Identifier (high word, high byte)	
MsgData[12]	Expected Submodule Identifier (low word, low byte)	Submodule identifier (as stated in the GSD-file) derived from the IO Controller configuration
MsgData[13]	Expected Submodule Identifier (low word, high byte)	
MsgData[14]	Expected Submodule Identifier (high word, low byte)	
MsgData[15]	Expected Submodule Identifier (high word, high byte)	

- **Response Details**

(No data)

See also...

- “Real Identification (RI)” on page 16 ( “Configuration Mismatch” on page 17)
- “Flowchart - Configuration Mismatch (RI)” on page 147

## Command Details: AR\_Info\_Ind

### Category

Advanced

### Details

Command Code: 16h

Valid for: Object Instance

### Description

The module issues this command to inform the host application of the Expected Identification (Module/Submodule List) that the IO Controller will use for the established AR.

Note that this information may be split in multiple segments, which means that this command will be issued multiple times by the module, each time containing different parts of the configuration.

It is optional to implement support for this command.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	Current segment (low byte)	Current segment number; when this word equals 'Total segments' (below), all data has been transferred.
MsgData[1]	Current segment (high byte)	
MsgData[2]	Total segments (low byte)	
MsgData[3]	Total segments (high byte)	
MsgData[4...n]	Data field	The first two bytes in the initial block of the Data field indicates the number of modules in the configuration. Each module is represented by a Module block, followed by a number of Submodule blocks (provided that the module in question contains submodules). See 10-131 "Data Format" for coding of the data field.

- **Response Details**

(No data)

### Data Format

When all data has been received, the resulting data shall be interpreted as follows:

Type	Name		Description
UINT16	iNbrApi		Number of APIs
UINT32		iApiNbr	API number
UINT16		iNbrMod	Initial block (2 bytes)
UINT16		iSlotNbr	Module block (8 bytes)
UINT16		iNbrSubMod	
UINT32		lModIdent	
UINT16		iSubSlotNbr	Submodule block (10 bytes)
UINT32		iSubModIdent	
UINT16		iInDataLength	
UINT16		iOutDataLength	

*Example*

In this example, the configuration contains two APIs with the following properties:

- API #1 contains two modules, the first with two submodules, the second with one submodule
- API #2 contains one module with one submodule

Initial API Block	No. of APIs	0002h
Initial Module Block (API #0)	API no.	00 00 00 00h
	No. of Modules	0002h
Module Block (Module #1)	Slot no.	0001h
	No. of Submodules	0003h
	Module ID	4A 6F 48 62h
Submodule Block (Module #1)	Subslot no.	0001h
	Submodule ID	65 6C 69 65h
	Input Data Length	0004h
	Output Data Length	0010h
Submodule Block (Module #1)	Subslot no.	0002h
	Submodule ID	76 65 73 69h
	Input Data Length	0008h
	Output Data Length	0002h
Submodule Block (Module #1)	Subslot no.	0003h
	Submodule ID	6E 53 61 6Eh
	Input Data Length	0008h
	Output Data Length	0002h
Module Block (Module #2)	Slot no.	0002h
	No. of Submodules	0001h
	Module ID	74 61 43 6Ch
Submodule Fragment (Module #2)	Subslot no.	0001h
	Submodule ID	61 75 73 21h
	Input Data Length	0010h
	Output Data Length	0001h
Initial Module Block (API #2)	API no.	00 00 00 02h
	No. of Modules	0001h
Module Block (Module #1)	Slot no.	0001h
	No. of Submodules	0002h
	Module ID	4A 6F 48 82h
Submodule Block (Module #1)	Subslot no.	0001h
	Submodule ID	65 6C 67 65h
	Input Data Length	0004h
	Output Data Length	0010h
Submodule Block (Module #1)	Subslot no.	0002h
	Submodule ID	76 65 74 69h
	Input Data Length	0008h
	Output Data Length	0002h

## Command Details: End\_Of\_Prm\_Ind

### Category

Advanced

### Details

Command Code: 17h

Valid for: Object Instance

### Description

The module may issue this command to indicate to the host application that the parameterization phase is completed. It is optional to implement support for this command.

If implemented, the host application may, depending on the response issued to this command, be required to issue 'Appl\_State\_Ready' at a later stage to indicate that it is ready for data exchange. If not implemented, this is handled automatically by the module.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	API (low word, low byte)	Application Process Instance (API)  - Only valid if subslot > 0
MsgData[1]	API (low word, high byte)	
MsgData[2]	API (high word, low byte)	
MsgData[3]	API (high word, high byte)	
MsgData[4]	Slot (low byte)	Slot number affected by the command  - Only valid if subslot > 0
MsgData[5]	Slot (high byte)	
MsgData[6]	Subslot (low byte)	Subslot number affected by the command  <u>Value:Meaning:</u> 0: Command applies to all modules in the configuration other: Command applies only to the specified slot/subslot
MsgData[7]	Subslot (high byte)	

- **Response Details**

Field	Contents	Comments
CmdExt[0]	(reserved)	(set to zero)
CmdExt[1]		
MsgData[0]	Application State	<u>Value:Meaning:</u> 0: Ready for Data Exchange 1: Not ready for data exchange (Appl_State_Ready must be issued at a later stage)

See also...

- “Command Details: Appl\_State\_Ready” on page 72

## Command Details: AR\_Offline\_Ind

### Category

Advanced

### Details

Command Code: 18h

Valid for: Object Instance

### Description

The module issues this command to indicate to the host application that the module enters an offline state.

It is optional to implement support for this command.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	Reason code (low byte)	Reason code for the offline transition
MsgData[1]	Reason code (high byte)	<u>Value:Reason:</u> 0: No reason (unknown reason) 3: Out of mem 4: Add provider or consumer failed 5: Miss (consumer) 6: Cmi timeout 7: Alarm-open failed 8: Alarm-send.cnf(-) 9: Alarm-ack-send.cnf(-) 10: Alarm-data too long 11: Alarm.ind(err) 12: Rpc-client call.cnf(-) 13: Ar-abort.req 14: Re-run aborts existing 15: Got release.ind 16: Device passivated 17: Device/Ar removed 18: Protocol violation 19: NARE error 20: RPC-Bind error 21: RPC-Connect error 22: RPC-Read error 23: RPC-Write error 24: RPC-Control error 25: Forbidden pull or plug after check.rsp and before in-data.ind 26: AP removed 27: Link down 28: Could not register multicast-mac 29: Not synchronized (cannot start companion-ar) 30: Wrong topology (cannot start companion-ar) 31: Dcp, station-name changed 32: Dcp, reset to factory-settings 33: Cannot start companion AR because of parameter error

- **Response Details**

(no data)

## Command Details: AR\_Abort\_Ind

### Category

Advanced

### Details

Command Code: 19h

Valid for: Object Instance

### Description

The module issues this command to indicate to the host application that an Application Relationship (AR) is aborted (by the application or any other source).

It is optional to implement support for this command.

- **Command Details**

Field	Contents	Comments
CmdExt[0]	AR handle (low byte)	Handle for the Application Relationship (AR)
CmdExt[1]	AR handle (high byte)	
MsgData[0]	Reason code (low byte)	Reason code for the offline transition

Field	Contents	Comments
MsgData[1]	Reason code (high byte)	<u>Value:Reason:</u> 0: No reason (unknown reason) 3: Out of mem 4: Add provider or consumer failed 5: Miss (consumer) 6: Cmi timeout 7: Alarm-open failed 8: Alarm-send.cnf(-) 9: Alarm-ack-send.cnf(-) 10: Alarm-data too long 11: Alarm.ind(err) 12: Rpc-client call.cnf(-) 13: Ar-abort.req 14: Re-run aborts existing 15: Got release.ind 16: Device passivated 17: Device/Ar removed 18: Protocol violation 19: NARE error 20: RPC-Bind error 21: RPC-Connect error 22: RPC-Read error 23: RPC-Write error 24: RPC-Control error 25: Forbidden pull or plug after check.rsp and before in-data.ind 26: AP removed 27: Link down 28: Could not register multicast-mac 29: Not synchronized (cannot start companion-ar) 30: Wrong topology (cannot start companion-ar) 31: Dcp, station-name changed 32: Dcp, reset to factory-settings 33: Cannot start companion AR because of parameter error

- Response Details**

(no data)

## Command Details: Plug\_Submodule\_Failed

### Category

Advanced

### Details

Command Code: 1Ah

Valid for: Object Instance

### Description

The module issues this command to indicate that a Plug\_Submodule towards the Network PROFINET IO Object failed.

It is optional to implement support for this command.

- Command Details**

Field	Contents	Comments
CmdExt[0]	(reserved)	(ignore)
CmdExt[1]		
MsgData[0]	API (low word, low byte)	Application Process Instance (API)
MsgData[1]	API (low word, high byte)	
MsgData[2]	API (high word, low byte)	
MsgData[3]	API (high word, high byte)	
MsgData[4]	Slot (low byte)	Slot number of request
MsgData[5]	Slot (high byte)	
MsgData[6]	Subslot (low byte)	Subslot number of request
MsgData[7]	Subslot (high byte)	

- Response Details**

(No data)

See also...

- “Command Details: Plug\_Module” on page 66
- “Command Details: Plug\_Submodule” on page 67
- “Command Details: Pull\_Module” on page 69
- “Command Details: Pull\_Submodule” on page 70



## Details: Error Code 1

The error codes below shall be used when providing error responses to the following commands:

- Get\_Record
- Set\_Record
- Get\_IM\_Record
- Set\_IM\_Record

High nibble (bits 4... 7)		Low nibble (bits 0... 3)		Comments
ErrorClass	Meaning	ErrorCode	Meaning	
0... 9	Reserved	(reserved)	(reserved)	-
10	Application	0	Read error	-
		1	Write error	-
		2	Module error	-
		3... 6	(reserved)	-
		7	Busy	-
		8	Version conflict	-
		9	Feature not supported	-
		10... 15	User specific	-
11	Access	0	Invalid index	-
		1	Write length error	-
		2	Invalid slot/subslot	-
		3	Type conflict	-
		4	Invalid area	-
		5	State conflict	-
		6	Access denied	-
		7	Invalid range	-
		8	Invalid parameter	-
		9	Invalid type	-
		10	Backup	-
		11... 15	User specific	-
12	Resource	0	Read constrain conflict	-
		1	Write constrain conflict	-
		2	Resource busy	-
		3	Resource unavailable	-
		4... 7	(reserved)	-
		8... 15	User specific	-
13... 15	User specific	(user specific)	User specific	-

See also...

- “Command Details: Get\_Record” on page 121
- “Command Details: Set\_Record” on page 123
- “Command Details: Get\_IM\_Record” on page 125
- “Command Details: Set\_IM\_Record” on page 127

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## 10.3 Ethernet Host Object (F9h)

### Category

Advanced, extended

### Object Description

This object implements Ethernet features in the host application.

### Supported Commands

Object:	Get_Attribute
Instance:	Get_Attribute Set_Attribute

## Object Attributes (Instance #0)

#	Name	Access	Data Type	Value
1	Name	Get	Array of CHAR	'Ethernet'
2	Revision	Get	UINT8	02h
3	Number of instances	Get	UINT16	0001h
4	Highest instance no.	Get	UINT16	0001h

## Instance Attributes (Instance #1)

### Extended

#	Name	Access	Type	Default <sup>a</sup>	Comment
2	Enable HICP	Get	BOOL	True	<u>Value:Meaning:</u> True HICP enabled False HICP disabled (see "HICP (Anybus IPconfig)" on page 149)
3	Enable Web Server	Get	BOOL	True	<u>Value:Meaning:</u> True web server enabled False web server disabled (see "Web Server" on page 25)
5	Enable Web ADI access	Get	BOOL	True	<u>Value:Meaning:</u> True web ADI access enabled False web ADI access disabled (see "Web Server" on page 25)
6	Enable FTP server	Get	BOOL	True	<u>Value:Meaning:</u> True FTP server enabled False FTP server disabled (see "FTP Server" on page 22)
7	Enable admin mode	Get	BOOL	False	<u>Value:Meaning:</u> True FTP Admin mode enabled False FTP Admin mode disabled (see "FTP Server" on page 22)
8	Network Status	Set	UINT16	-	See "Network Status" on page 141

a. If an attribute is not implemented, the module will use this value instead

### Advanced

#	Name	Access	Type	Default <sup>a</sup>	Comment
1	MAC address <sup>b</sup>	Get	Array of UINT8	-	6 byte physical address value; overrides the pre-programmed Mac address. Note that the new Mac address value must be obtained from the IEEE.
9	Port 1 MAC address	Get	Array of UINT8	-	6 byte MAC address for port 1 (LLDP) <b>Note:</b> This setting overrides any Port MAC address in the host PROFINET IO Object.

a. If an attribute is not implemented, the module will use this value instead

b. The module is pre-programmed with a valid Mac address. To use that address, do *not* implement this attribute.

## Network Status

This attribute holds a bit field which indicates the overall network status as follows:

Bit	Contents	Description
0	Link	<u>Value:Meaning:</u> True Link sensed False No link
1	IP established	<u>Value:Meaning:</u> True IP address established False IP address not established
2... 15	(reserved)	(mask off and ignore)

## **A. Categorization of Functionality**

The objects, including attributes and services, of the Anybus CompactCom and the application are divided into three categories: basic, advanced and extended.

### **A.1 Basic**

This category includes objects, attributes and services that are mandatory to implement or to use. They will be enough for starting up the Anybus CompactCom and sending/receiving data with the chosen network protocol. The basic functions of the industrial network are used.

Additional objects etc, that will make it possible to certify the product also belong to this category.

### **A.2 Extended**

Use of the objects in this category extends the functionality of the application. Access is given to the more specific characteristics of the industrial network, not only the basic moving of data to and from the network. Extra value is given to the application.

### **A.3 Advanced**

The objects, attributes and services that belong to this group offer specialized and/or seldom used functionality. Most of the available network functionality is enabled and accessible. Access to the specification of the industrial network is normally required.

## B. Anybus Implementation Details

### B.1 SUP-Bit Definition

The supervised bit (SUP) indicates that the network participation is supervised by another network device. In the case of PROFINET IO, this bit is set when one or more IO connections are established.

### B.2 Anybus State Machine

The table below describes how the Anybus State Machine relates to the PROFINET IO network.

Anybus State	Implementation	Comment
WAIT_PROCESS	The Anybus stays in this state until an IO connection with an IO controller is opened.	Note that the module will not shift from NW_INIT to WAIT_PROCESS unless there is a physical connection to a network (i.e. link sensed).
ERROR	Configuration data mismatch or initial parameter error.	-
PROCESS_ACTIVE	IO connection established with IO controller.	-
IDLE	IO controller with which an IO connection is established is in STOP mode.	-
EXCEPTION	Turn module status LED red, to indicate major fault, turn network status LED off, and hold Ethernet MAC in reset.	Some kind of unexpected behaviour, for example watchdog timeout.

### B.3 Application Watchdog Timeout Handling

Upon detection of an application watchdog timeout, the module will cease network participation and shift to state 'EXCEPTION'. No other network specific actions are performed.

## C. Message Segmentation

### C.1 General

**Category:** Advanced

The maximum message size supported by the Anybus-CompactCom is 255 bytes. To provide support for longer messages (needed when using the socket interface), a segmentation protocol is used.

The segmentation protocol is implemented in the message layer and must not be confused with the fragmentation used on the serial host interface. Consult the general Anybus-CompactCom Software Design Guide for further information.

The module supports 1 (one) simultaneous segmented message per instance.

### C.2 Command Segmentation

When a command message is segmented, the command initiator sends the same command header multiple times. For each message, the data field is exchanged with the next data segment.

Please note that some commands can't be used concurrently on the same instance, since they both need access to the segmentation buffer for that instance.

Command segmentation is used for the following commands:

- Get\_Configuration\_Data (see "Command Details: Get\_Configuration\_Data" on page 119)
- Send (see "Command Details: Send" on page 91)
- Send To (see "Command Details: Send\_To" on page 92)

#### Segmentation Control bits (Command)

Bit	Contents	Meaning
0	FS	Set if the current segment is the first segment
1	LS	Set if the current segment is the last segment
2	AB	Set if the segmentation shall be aborted
3...7	(reserved)	Set to 0 (zero).

#### Segmentation Control bits (Response)

Bit	Contents	Meaning
0...7	(reserved)	Ignore.

When issuing a segmented command, the following rules apply:

- When issuing the first segment, FS must be set.
- When issuing subsequent segments, both FS and LS must be cleared.
- When issuing the last segment, the LF-bit must be set.
- For single segment commands (i.e. size less or equal to 255 bytes), both FS and LS must be set.
- The last response message contains the actual result of the operation.
- The command initiator may at any time abort the operation by issuing a message with AB set.

- If a segmentation error is detected during transmission, an error message is returned, and the current segmentation message is discarded. Note however that this only applies to the current segment; previously transmitted segments are still valid.

## C.3 Response Segmentation

When a response is segmented, the command initiator requests the next segment by sending the same command multiple times. For each response, the data field is exchanged with the next data segment.

Response segmentation is used for responses to the following commands:

- Receive (object specific, see “Command Details: Receive” on page 89)
- Receive From (object specific, see “Command Details: Receive\_From” on page 90)

### Segmentation Control bits (Command)

Bit	Contents	Meaning
0	(reserved)	(set to zero)
1		
2	AB	Set if the segmentation shall be aborted
3...7	(reserved)	(set to zero)

### Segmentation Control bits (Response)

Bit	Contents	Meaning
0	FS	Set if the current segment is the first segment
1	LS	Set if the current segment is the last segment
2...7	(reserved)	(set to zero)

When receiving a segmented response, the following rules apply:

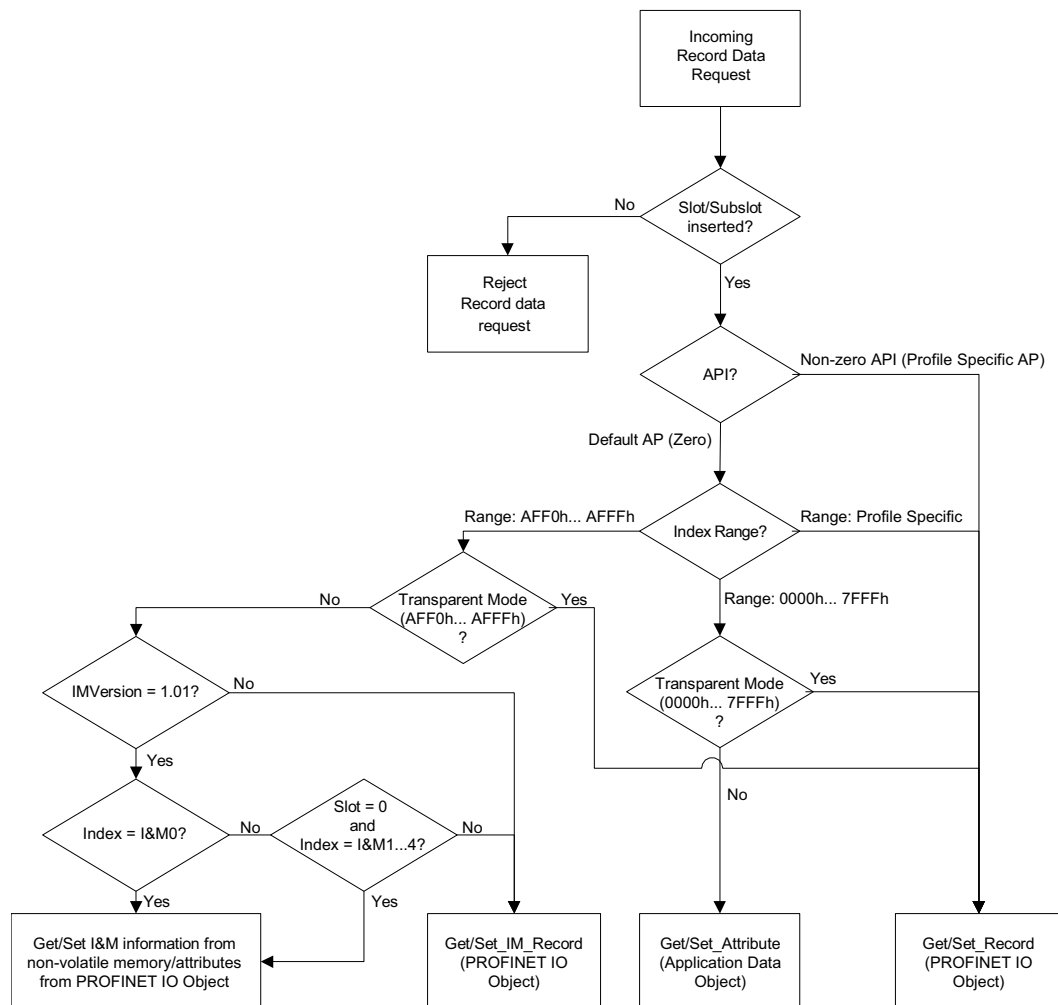
- In the first segment, FS is set
- In all subsequent segment, both FS and LS are cleared
- In the last segment, LS is set
- For single segment responses (i.e. size less or equal to 255 bytes), both FS and LS are set.
- The command initiator may at any time abort the operation by issuing a message with AB set.



## D. Flowcharts

### D.1 Flowchart - Record Data Access

This flowchart illustrates how Record Data requests are handled by the Anybus module.

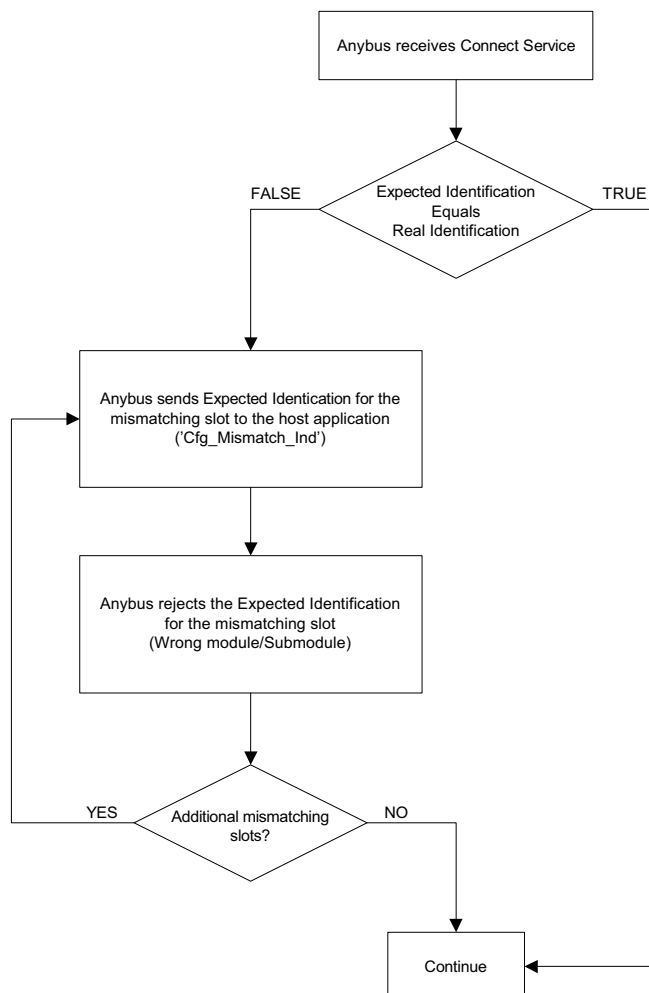


See also...

- “Application Data Instances (ADIs)” on page 10
- “PROFINET IO Object (F6h)” on page 117
- “Command Details: Get\_Record” on page 121
- “Command Details: Set\_Record” on page 123
- “Command Details: Get\_IM\_Record” on page 125
- “Command Details: Set\_IM\_Record” on page 127

## D.2 Flowchart - Configuration Mismatch (RI)

This flowchart illustrates how the Anybus module handles a configuration mismatch.

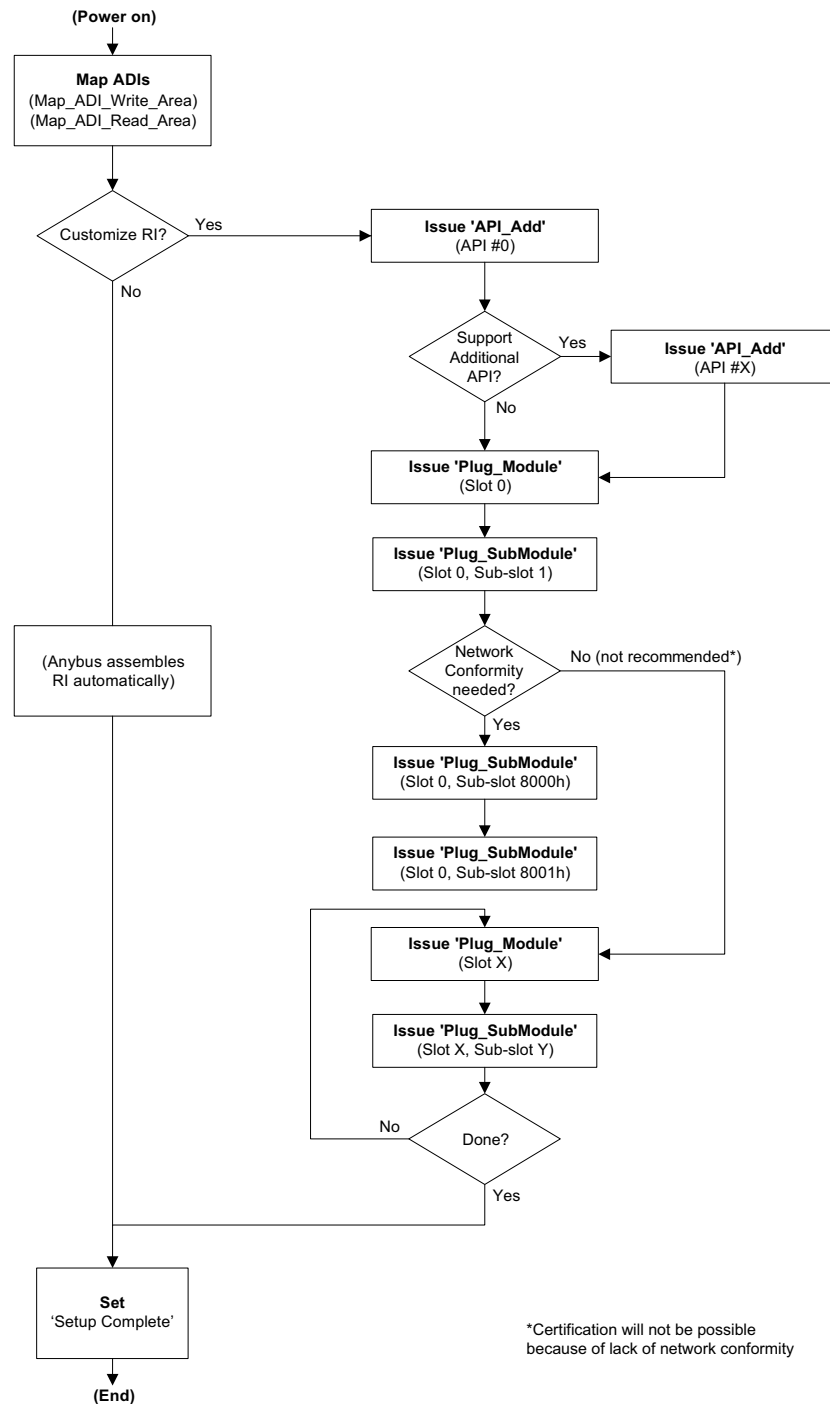


See also...

- “Process Data” on page 11
- “Configuration Mismatch” on page 17
- “Command Details: Cfg\_Mismatch\_Ind” on page 130
- “Flowchart - Establishment of Real Identification (RI)” on page 148

## D.3 Flowchart - Establishment of Real Identification (RI)

This flowchart illustrates the establishment of the Real Identification.



See also...

- “Process Data” on page 11
- “Real Identification (RI)” on page 16
- “Flowchart - Configuration Mismatch (RI)” on page 147

## E. HICP (Anybus IPconfig)

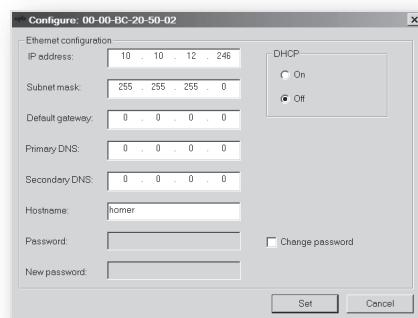
### E.1 General

The module supports the HICP protocol used by the Anybus IPconfig utility, which can be downloaded free of charge from the HMS website. This utility may be used to access the network settings of any Anybus product connected to the network via UDP port 3250.

The HICP protocol can be disabled using attribute 2, instance 1, in the EtherNet Host Object.

### E.2 Operation

Upon starting the program, the network is scanned for Anybus products. The network can be re-scanned at any time by clicking 'Scan'.



To alter the network settings of the module, double-click on its entry in the list. A window will appear, containing the settings for the module.

Validate the new settings by clicking 'Set', or click 'Cancel' to cancel all changes.

Optionally, the configuration can be protected from unauthorized access by a password. To enter a password, click on the 'Change password' checkbox, and enter the password under 'New password'.

## **F. Technical Specification**

### **F.1 Protective Earth (PE) Requirements**

In order to ensure proper EMC behaviour, the module must be properly connected to protective earth via the PE pad / PE mechanism described in the general Anybus-CompactCom Hardware Design Guide.

HMS Industrial Networks does not guarantee proper EMC behaviour unless these PE requirements are fulfilled.

**Note:** The shield of the RJ45 connector is not connected directly to PE. As all nodes in a PROFINET network have to share chassis ground connection, the PROFINET cable shield has to be connected to the chassis ground at each node in the network. For further information, see “PROFINET Installation Guideline for Cabling and Assembly”, order no. 8.072, available for download at [www.PROFINET.com](http://www.PROFINET.com).

### **F.2 Power Supply**

#### **Supply Voltage**

The module requires a regulated 3.3V power source as specified in the general Anybus-CompactCom Hardware Design Guide.

#### **Power Consumption**

The Anybus-CompactCom PROFINET IO is designed to fulfil the requirements of a Class A module. For more information about the power consumption classification used on the Anybus-CompactCom platform, consult the general Anybus-CompactCom Hardware Design Guide.

The current hardware design consumes up to 200mA<sup>1</sup>.

### **F.3 Environmental Specification**

Consult the Anybus-CompactCom Hardware Design Guide for further information.

### **F.4 EMC Compliance**

Consult the Anybus-CompactCom Hardware Design Guide for further information.

- 
1. Note that in line with HMS policy of continuous product development, we reserve the right to change the exact power requirements of this product without prior notification. Note however that in any case, the Anybus-CompactCom PROFINET IO will remain as a Class A module.

## G. Timing & Performance

### G.1 General Information

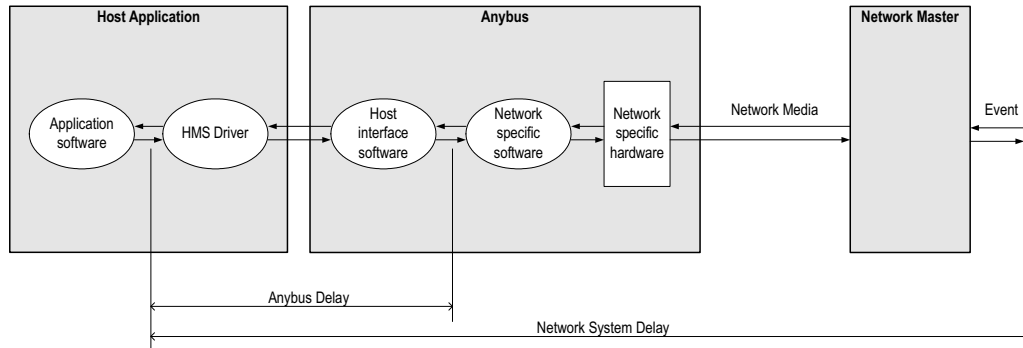
This chapter specifies timing and performance parameters that are verified and documented for the Anybus CompactCom PROFINET IO.

The following timing aspects are measured:

Category	Parameters	Page
Startup Delay	T1, T2	Please consult the Anybus CompactCom Software Design Guide, App. B.
NW_INIT Delay	T3	
Telegram Delay	T4	
Command Delay	T5	
Anybus Read Process Data Delay (Anybus Delay)	T6, T7, T8	
Anybus Write Process Data Delay (Anybus Delay)	T12, T13, T14	
Network System Read Process Data Delay (Network System Delay)	T9, T10, T11	153
Network System Write Process Data Delay (Network System Delay)	T15, T16, T17	153

## G.2 Process Data

### G.2.1 Overview



### G.2.2 Anybus Read Process Data Delay (Anybus Delay)

The Read Process Data Delay (labelled ‘Anybus delay’ in the figure above) is defined as the time measured from just before new data is buffered and available to the Anybus host interface software, to when the data is available to the host application (just after the new data has been read from the driver).

Please consult the Anybus CompactCom Software Design Guide, Appendix B, for more information.

### G.2.3 Anybus Write Process Data Delay (Anybus Delay)

The Write Process Data Delay (labelled ‘Anybus delay’ in the figure) is defined as the time measured from the point the data is available from the host application (just before the data is written from the host application to the driver), to the point where the new data has been forwarded to the network buffer by the Anybus host interface software.

Please consult the Anybus CompactCom Software Design Guide, Appendix B, for more information.

## G.2.4 Network System Read Process Data Delay (Network System Delay)

The Network System Read Process Data Delay (labelled 'Network System Delay' in the figure), is defined as the time measured from the point where an event is generated at the network master to when the corresponding data is available to the host application (just after the corresponding data has been read from the driver).

Parameter	Description	Avg.	Max.	Unit.
T9	Network System Read Process Data delay, 8 ADIs (single UINT8)	35	39	ms
T10	Network System Read Process Data delay, 16 ADIs (single UINT8)	36	40	ms
T11	Network System Read Process Data delay, 32 ADIs (single UINT8)	51	81	ms

### Conditions:

Parameter	Conditions
Application CPU	-
Timer system call interval	1 ms
Driver call interval	0.2... 0.3 ms
No. of ADIs (single UINT8) mapped to Process Data in each direction.	8, 16 and 32
Communication	Parallel
Telegram types during measurement period	Process Data only
Bus load, no. of nodes, baud rate etc.	Normal

## G.2.5 Network System Write Process Data Delay (Network System Delay)

The Network System Write Process Data Delay (labelled 'Network System Delay' in the figure), is defined as the time measured from the time after the new data is available from the host application (just before the data is written to the driver) to when this data generates a corresponding event at the network master.

Parameter	Description	Avg.	Max.	Unit.
T15	Network System Write Process Data delay, 8 ADIs (single UINT8)	35	42	ms
T16	Network System Write Process Data delay, 16 ADIs (single UINT8)	33.5	40.5	ms
T17	Network System Write Process Data delay, 32 ADIs (single UINT8)	34	49.5	ms

Conditions: as in "Network System Read Process Data Delay (Network System Delay)" on page 153.



## H. Conformance Test Guide

### H.1 General

When using the default settings of all parameters, the Anybus CompactCom PROFINET IO module is precertified for network compliance. This precertification is done to ensure that your product *can* be certified, but it does not mean that your product will not require certification.

Any change in the parameters in the GSD file, supplied by HMS, will require a certification. A vendor ID can be obtained from PNO and is compulsory for certification. This chapter provides a guide for successful conformance testing your product, containing the Anybus CompactCom PROFINET IO module, to comply with the demands for network certification set by the PNO.

Independent of selected operation mode, the actions described in this appendix have to be accounted for in the certification process. The identity of the product needs to be changed to match your company and device.

---

**IMPORTANT:** *This appendix provides guidelines and examples of what is needed for certification. Depending on the functionality of your application, there may be additional steps to take. Please contact HMS Industrial Networks at [www.anybus.com](http://www.anybus.com) for more information.*

---

### H.2 Reidentifying Your Product

After successful setting of the “Setup Complete” attribute in the Anybus Object (01h), the Anybus module asks for identification data from the host PROFINET IO Object (F6h). Therefore, the attributes listed below shall be implemented and proper values returned.

Object/Instance	Attribute	Explanation	Default	Customer sample	Comment
PROFINET IO Object (F6h), Instance 1	#1, Device ID	With this attribute you set the Device ID of the device	Device ID: 0009h	Device ID: YYYYh	This information must match the keys of the “DeviceIdentity” of the GSD-file.
PROFINET IO Object (F6h), Instance 1	#2, Vendor ID	With this attribute you set the Vendor ID of the device	Vendor ID: 010Ch (HMS)	Vendor ID: XXXXh	
PROFINET IO Object (F6h), Instance 1	#3, Station Type	With this attribute you set the station type of the device	“ABCC-PRT”	“Cust-PNIO-Dev”	This information matches, in the case of Anybus CompactCom PROFINET IO, GSD keywords “DNS_CompatibleName” and “OrderNumber”. The Station Type must be equal to the “DNS_CompatibleName”, but it is allowed to have a completely different “OrderNumber”, see also I&M Order ID below.
PROFINET IO Object (F6h), Instance 1	#8, I&M Order ID	With this attribute you set the Order ID that is used in the I&M data.	“ABCC-PRT”	“Cust-PNIO-Dev”	This information must match the keys of the “OrderNumber” of the GSD-file.
PROFINET IO Object (F6h), Instance 1	#19, System Description	With this attribute you set the description of the system.	“HMS Industrial Networks Anybus- CompactCom”	“Customer HMI Interface Module”	This information can be read by means of SNMP from the network side
PROFINET IO Object (F6h), Instance 1	#20, Interface Description	With this attribute you set the description of the interface.	“PROFINET IO Interface”	“PROFINET IO Interface”	

## H.3 Factory Default Reset

### **Reset command to Application Object (FFh) must be supported**

When PROFINET IO modules are delivered, they are required to be in their “Factory Default” state. For PROFINET devices this means that their Station Name is empty (“”) and that the IP-suite is not assigned (IP 0.0.0.0). When a Factory Default Reset command is received from the network, the Anybus module will erase all IP and Station Name information and inform the host application that hardware or software reset of the Anybus module is required. This is done by sending a Reset command to the Application Object (FFh) of the host (Power-on + Factory Default). For more details, please consult the Anybus CompactCom Software Design Guide.

## H.4 IP Address

Normally the IP numbers of PROFINET IO devices are assigned via the PROFINET network via DCP (Discovery and Configuration Protocol). HMS recommends not using the Network Configuration Object (04h, instances #3 - #6) during the initialization phase for PROFINET modules, unless the end user has requested the IP address to be set to a specific value (by for example using a keypad). The reason is that when a factory default reset command is received from the PROFINET network (via DCP) the node must be available after a hardware or software reset with the default IP-address (0.0.0.0).

## H.5 Station Name

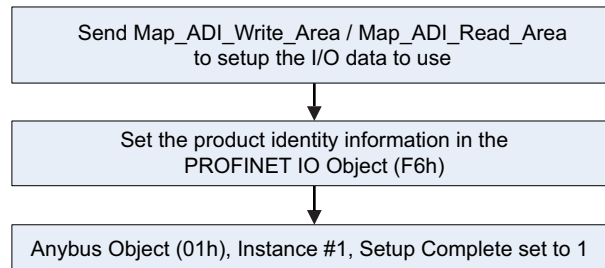
Normally the Station Name of a PROFINET device is assigned by the end user via the PROFINET DCP protocol. HMS recommends not using the Network Configuration Object, instance #15 during the initialization phase for PROFINET modules. If this attribute is used, it is recommended that it is sent explicitly when the end user changes the Station Name with e.g. a keypad. The reason is that when a factory default reset command is received from the PROFINET network (via DCP), the node must be available after a hardware or software reset with the default Station Name (“”).

---

**IMPORTANT:** *The Anybus module will forward all information about the connection being established to the IO Controller, as commands to the host PROFINET IO Object (F6h). Even though the host application might not need this information, a response must always be generated (such as 05h, “Unsupported command”).*

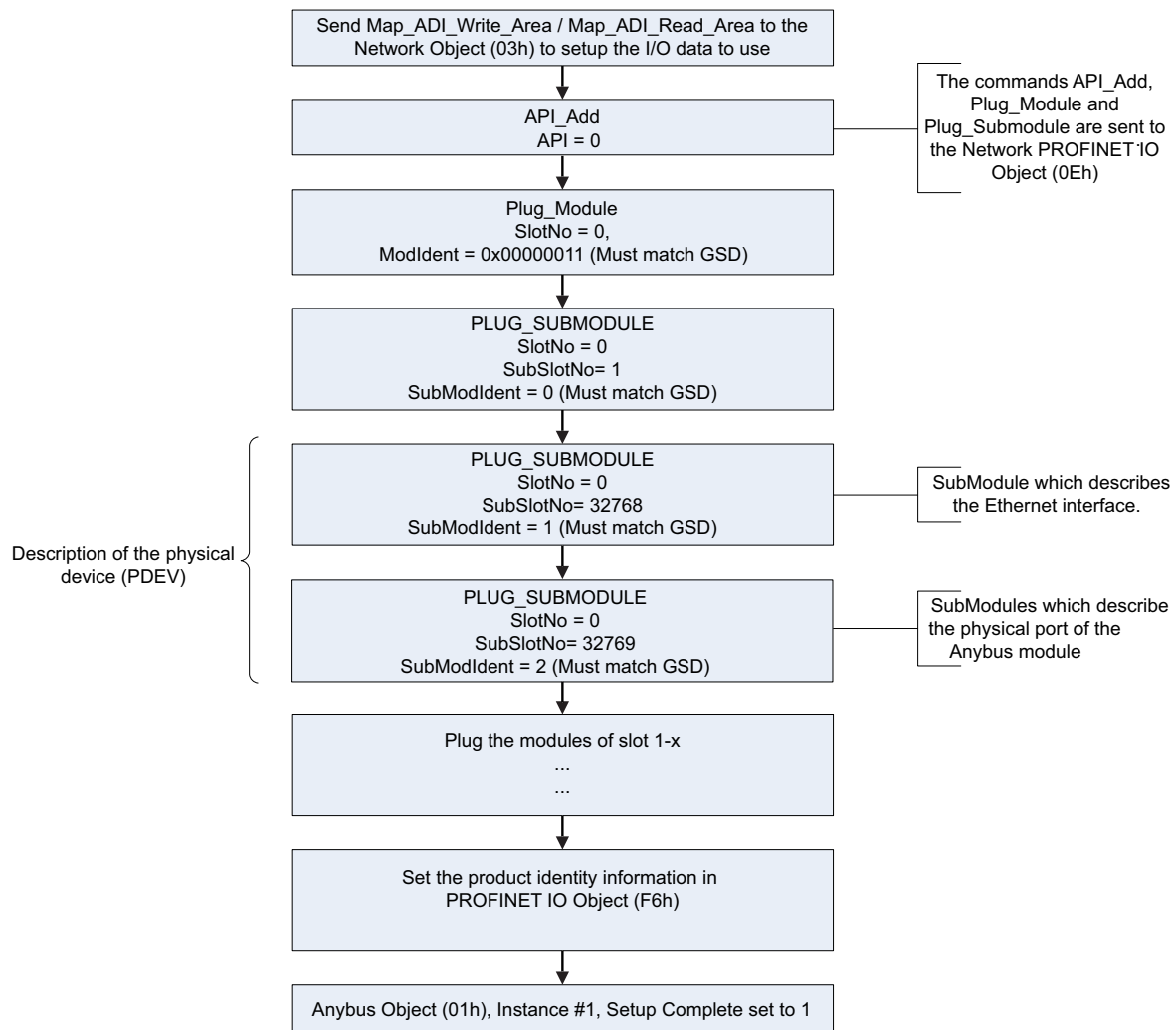
## H.6 Certification in Generic Anybus Mode

In Generic Anybus Mode (when the command API\_add in the Network PROFINET IO Object (0Eh) is not used) there is normally nothing that needs to be considered apart from what is mentioned earlier in this appendix. The default HMS GSD file has to be modified with respect to the identity of the product and this requires a certification of the product.



## H.7 Certification in Advanced Mode

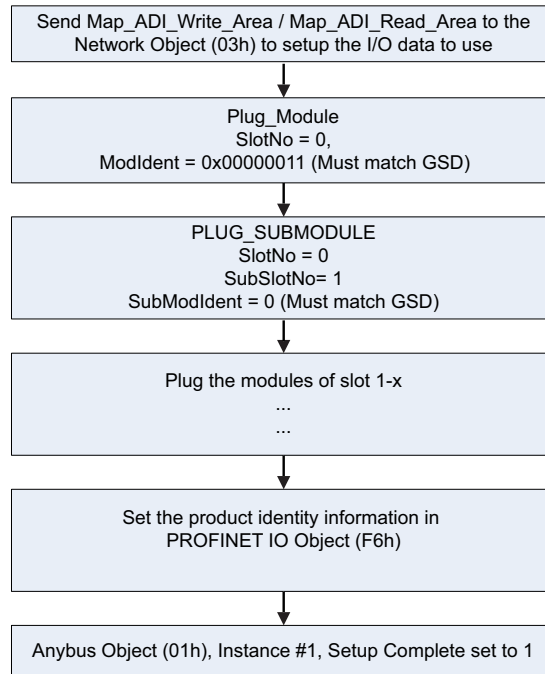
In advanced mode (Network PROFINET IO Object (0Eh) is used), the most important thing is to use a Device Access Point (DAP) that conform to PROFINET IO Specification v2.0 or later (DAP2). From specification version 2.0 it is possible to describe the physical Ethernet interface and its ports (PDEV, or Physical Device) with a special mechanism. This is done with special submodules at slot 0 (the module at slot 0 is the access point for the device). HMS recommends following the flow below for setting up a DAP2.



The figure shows how to set up a PROFINET compatible DAP. Please note that for some commands only the relevant parameters are shown.

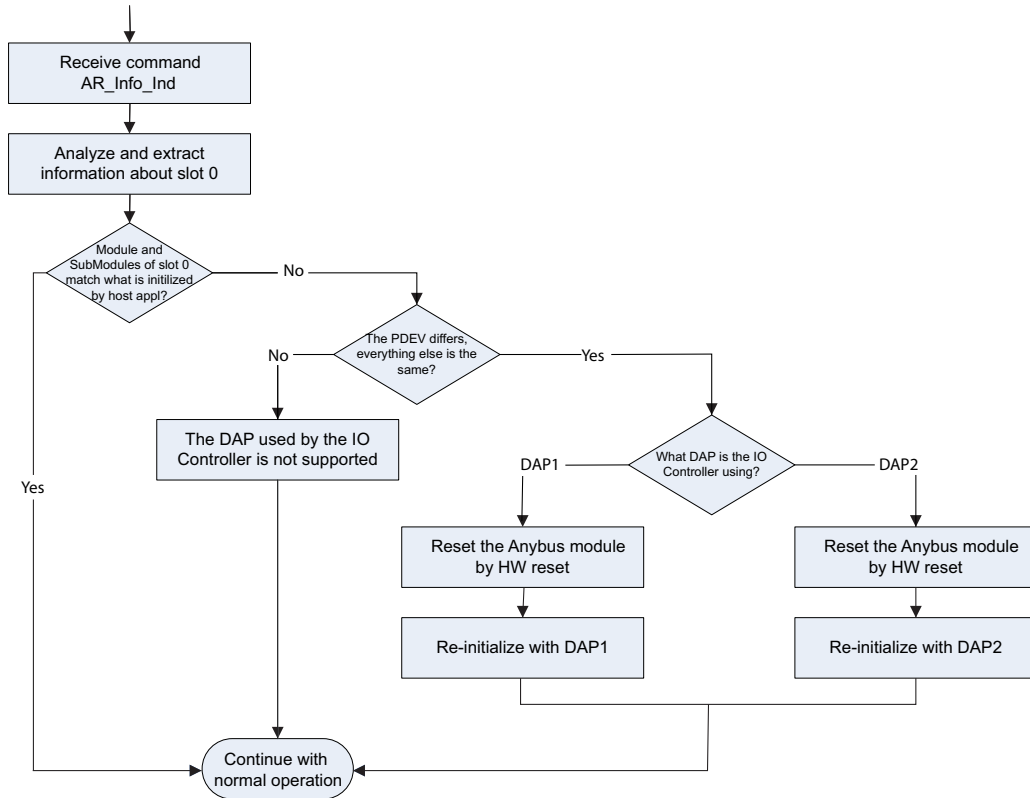
Please note that the values of “SubModIdent” in the above flowchart are the values of the default HMS GSD file. They can be changed if necessary, but there is no real need for it, the important thing is that it matches the GSD file. To be able to pass the PROFINET conformance test a “DAP2” is mandatory. On the market there still are some PROFINET IO controllers not supporting PROFINET IO specification v2.0 or later. These controllers cannot use a DAP2. Therefore, it might be necessary to support also a DAP containing no PDEV (i.e. the two last PLUG\_SUBMODULE commands are not issued). This is called a “migration” DAP. In the default GSD file there is such functionality. In the case of advanced mode this can be implemented in either of these two ways:

1. The end user decides that reverse compatibility is necessary and selects this, for example with a parameter on a hand panel. The host application performs a hardware or a software reset of the Anybus module and skips the last two Plug\_Submodules as shown in the figure on page 157, resulting in the flow shown in the figure below:



The figure shows a DAP without a PDEV, for reverse compatibility only (please note that for some commands only the relevant parameters are shown.)

2. The host application uses the AR\_Info\_Ind command sent from the Anybus module to the host PROFIBUS IO Object (F6h) and can thus analyze the connection which is being established by the IO Controller. If the IO Controller is trying to use the DAP which has not been plugged the host application can do a hardware or software reset of the Anybus module and re-initialize the Anybus module with the correct DAP (with or without PDEV), as described in the figure below:



**Note:** The command AR\_Info\_Ind is always sent to the host PROFINET IO Object (F6h), if it is not needed/used the host application responds with 05h, "Unsupported command".

The figure shows a flowchart of the functionality to swap DAPs depending on what the IO Controller is using.

Once the DAP has been plugged into slot 0, the other slots can be populated. Of some importance with these other modules, is that the Module Identification Number must uniquely define the kind of module (for example, a digital input module must not have the same module identification number as a digital output module). There is one exception to this rule for the DAP. It is allowed to have a DAP with or without a PDEV, but with the same module identification number

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